

A**A**

min = 2, -24 max = 616, 724

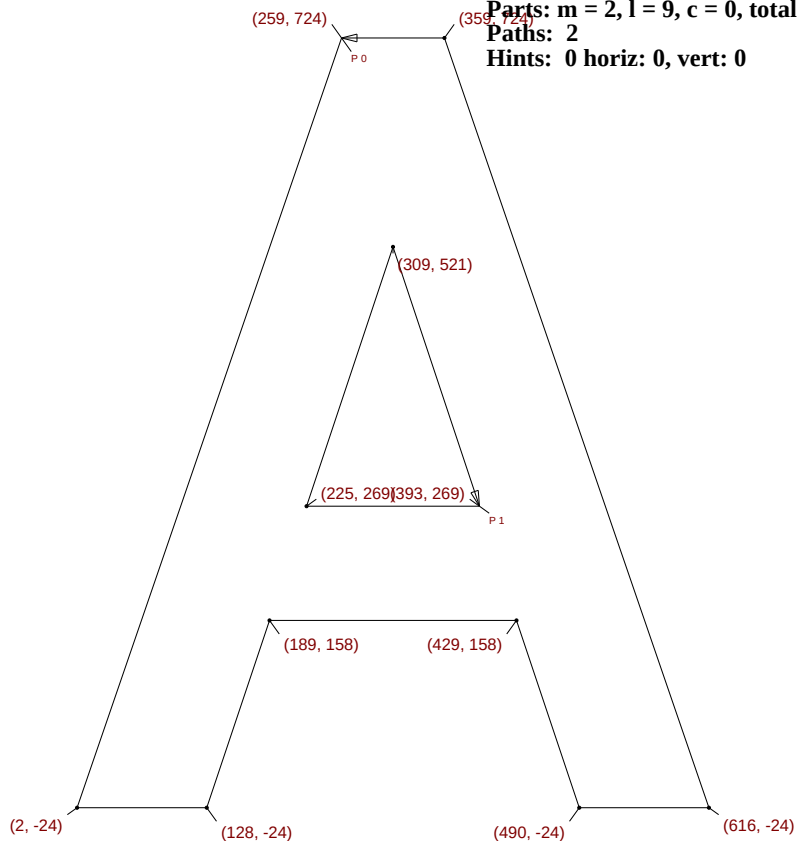
L = 2, R = 2 Width = 618

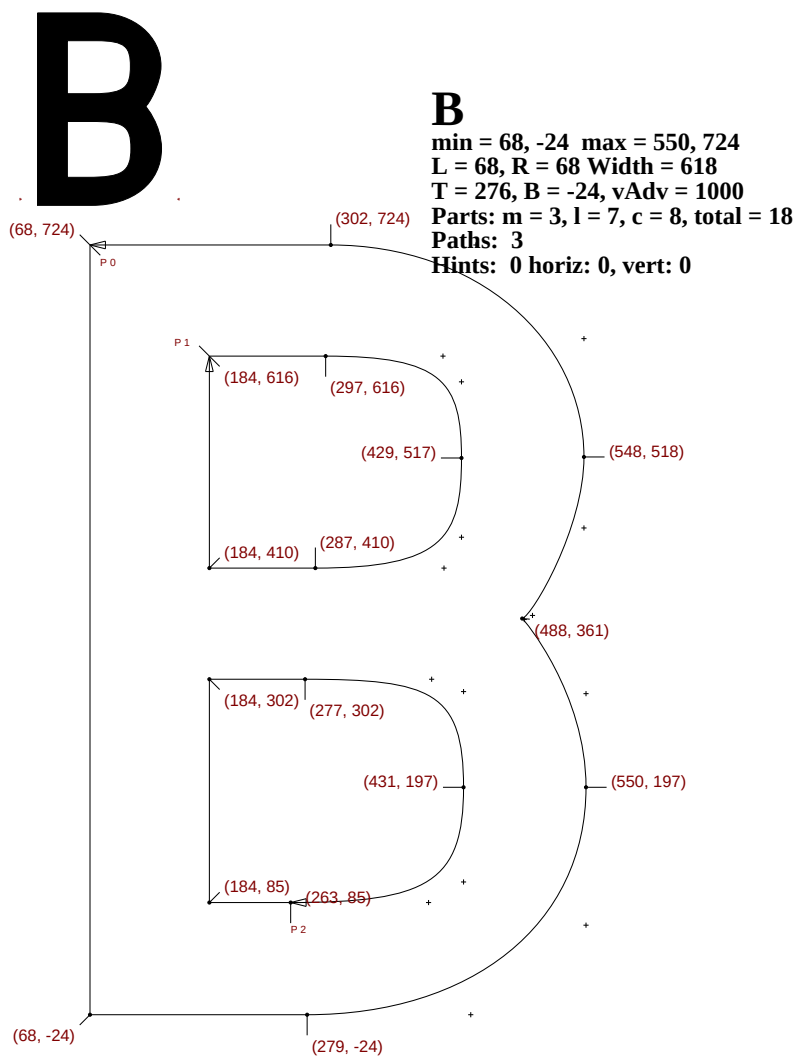
T = 276, B = -24, vAdv = 1000

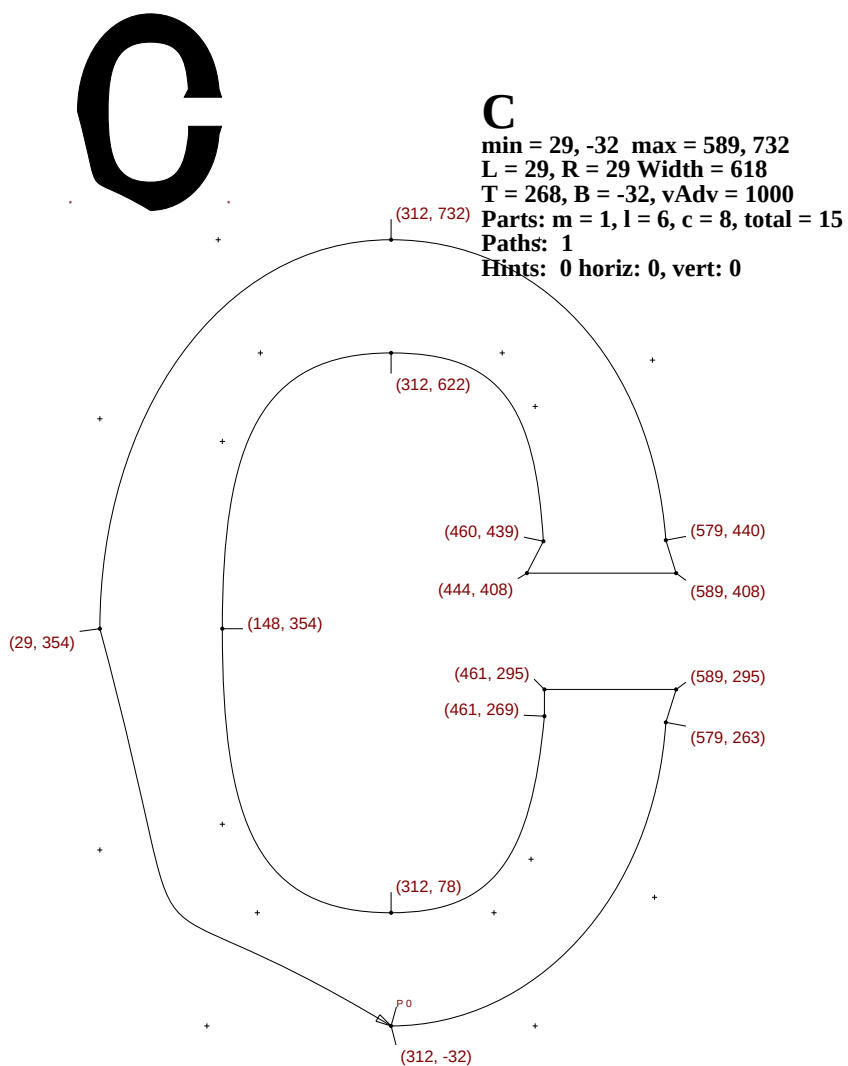
Parts: m = 2, l = 9, c = 0, total = 11

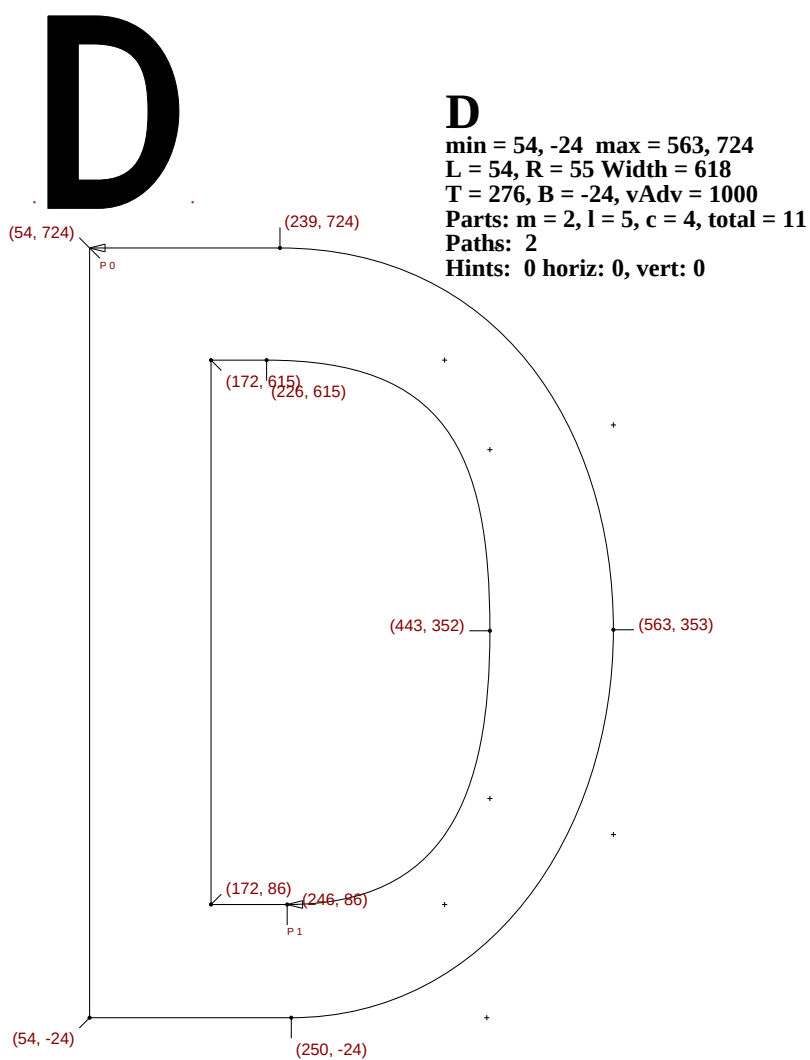
Paths: 2

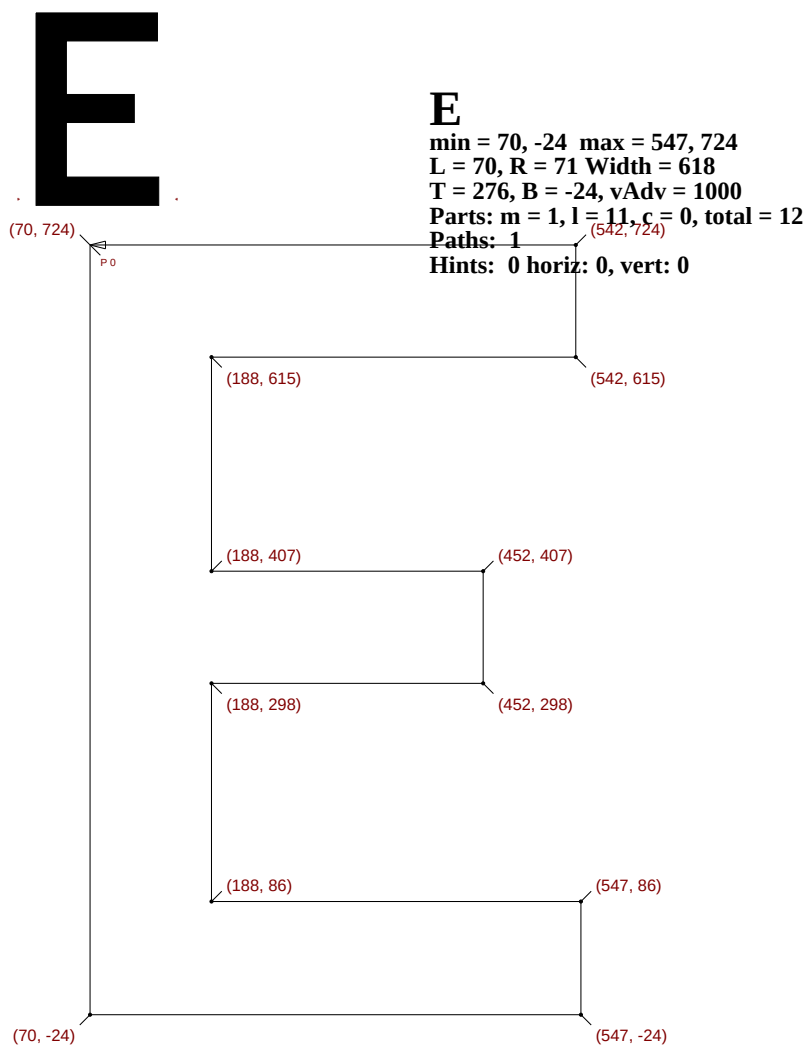
Hints: 0 horiz: 0, vert: 0

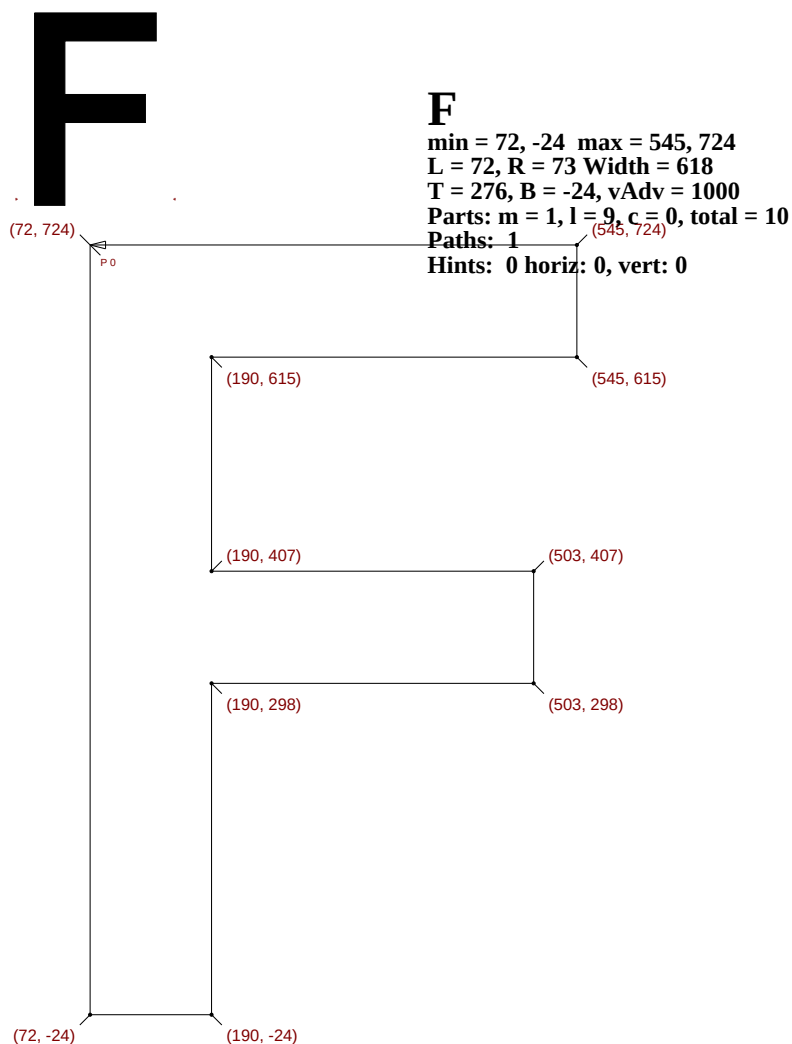


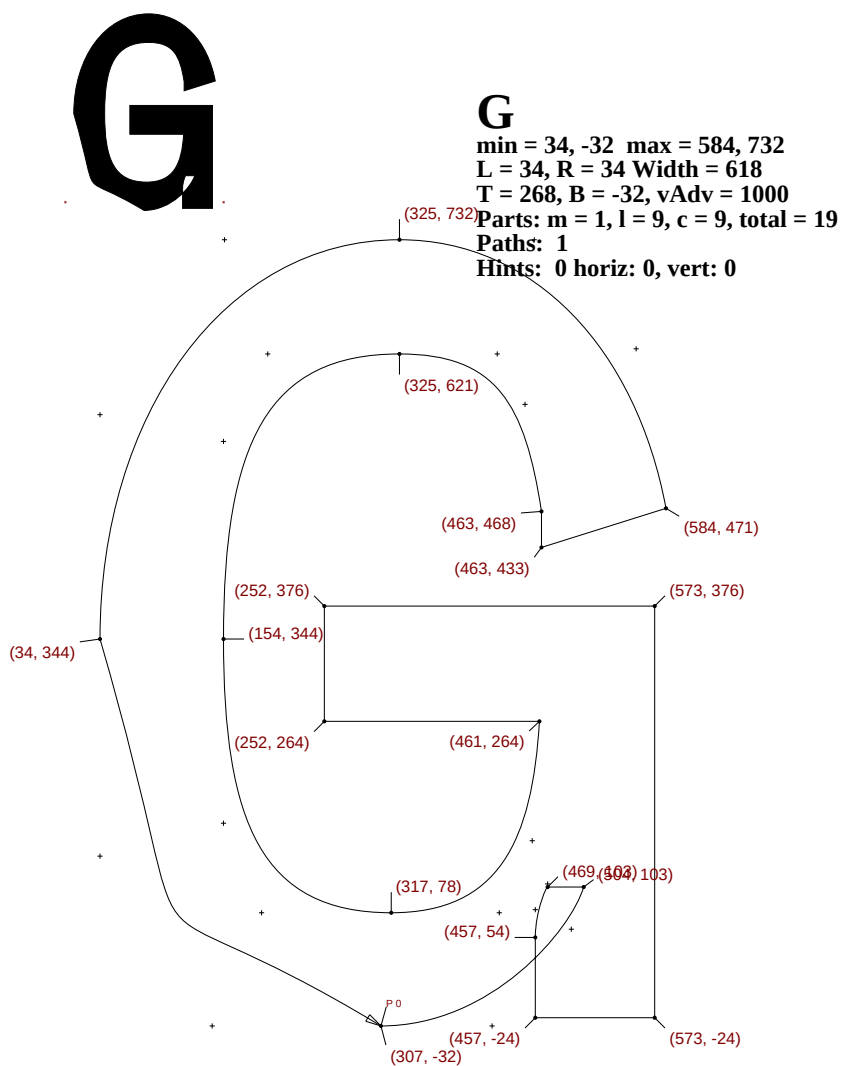


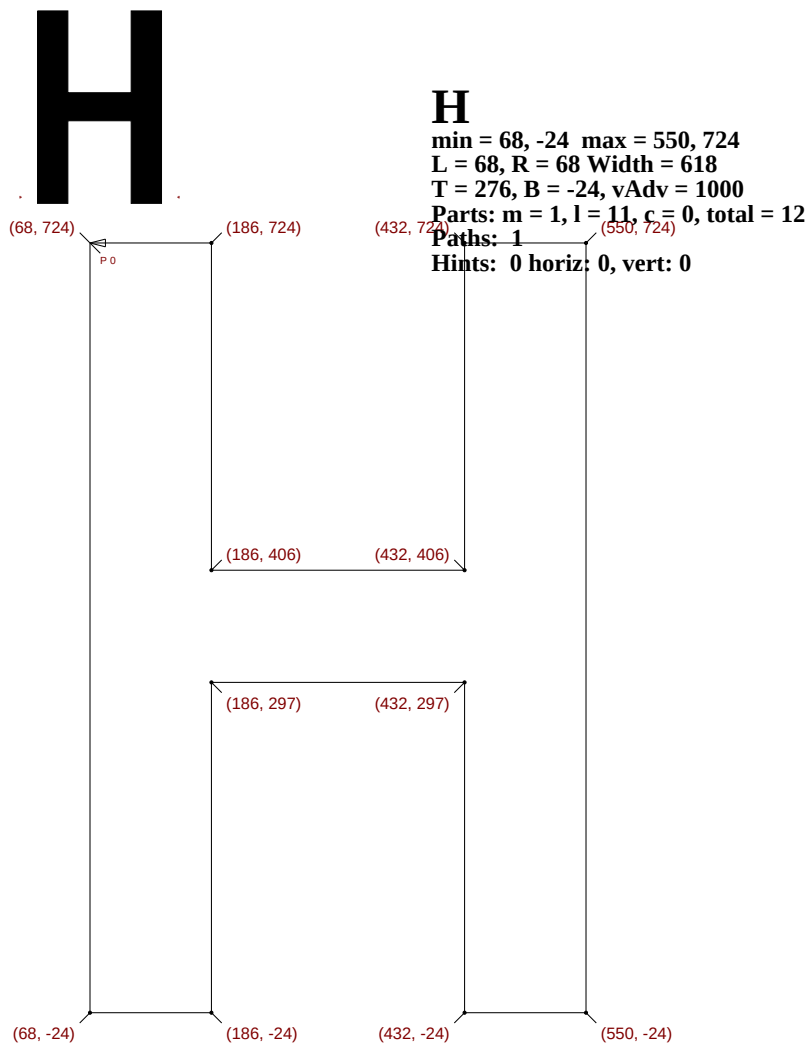


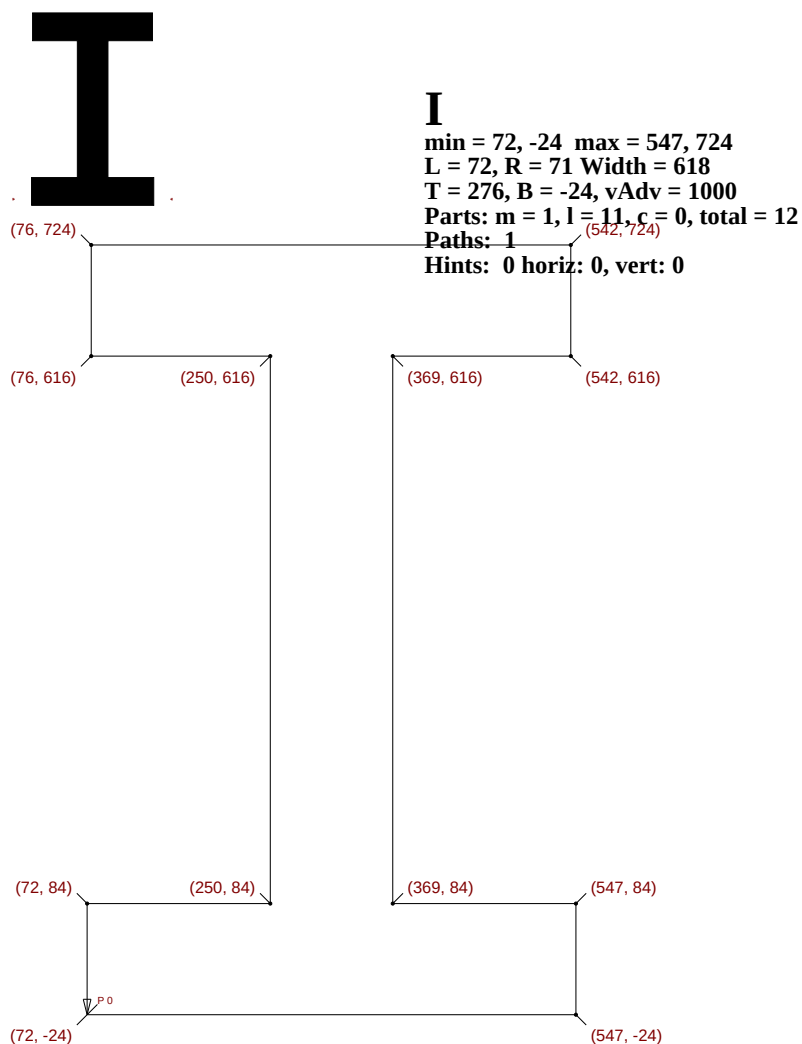












J

J

min = 55, -32 max = 563, 724

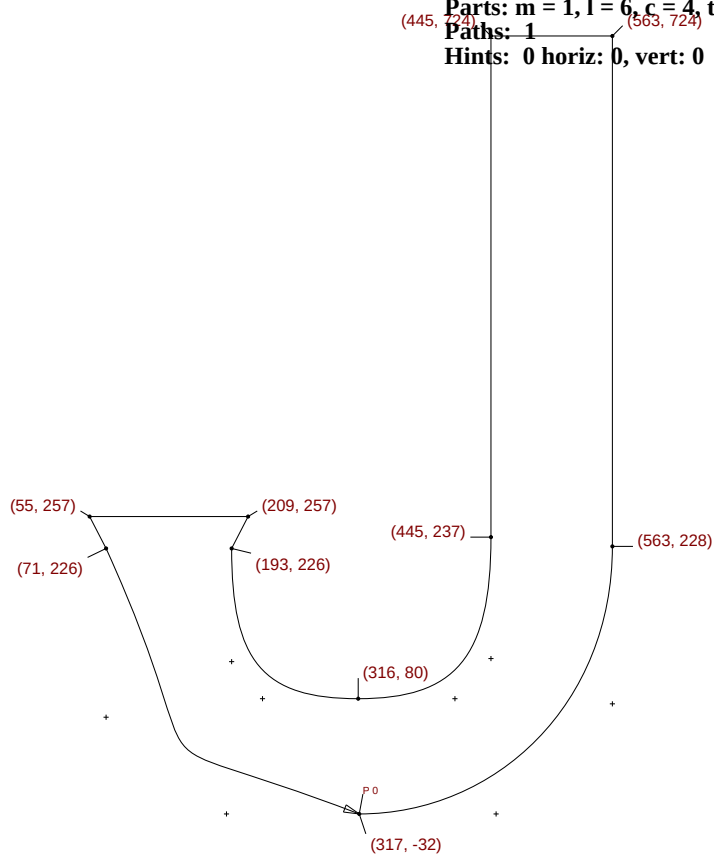
L = 55, R = 55 Width = 618

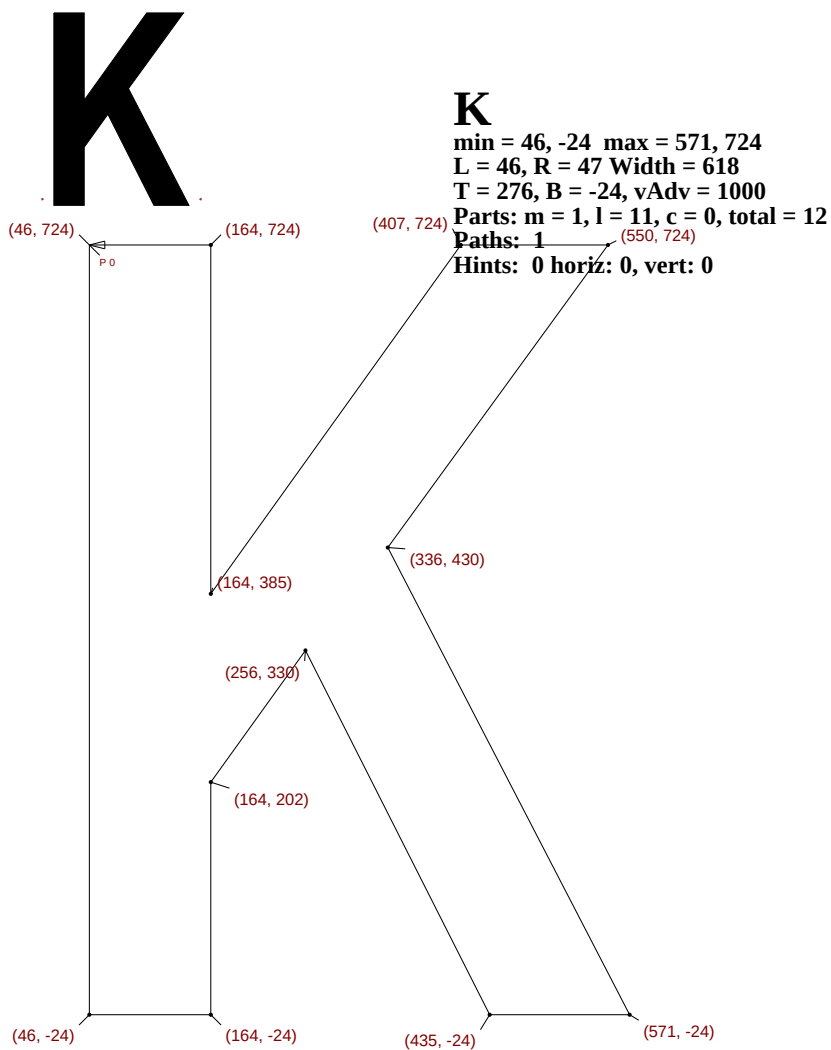
T = 276, B = -32, vAdv = 1000

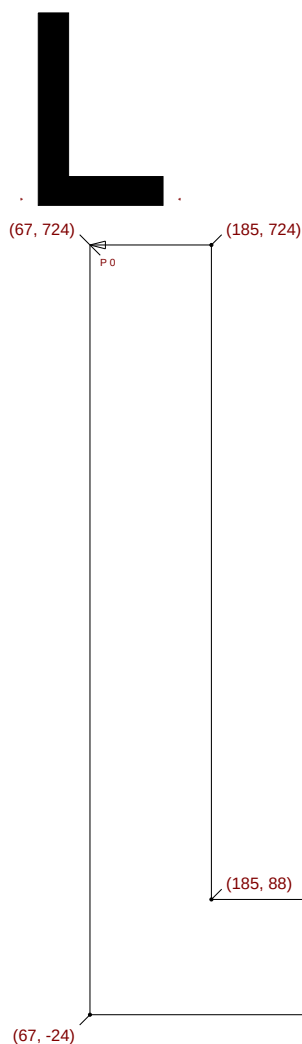
Parts: m = 1, l = 6, c = 4, total = 11

Paths: 1

Hints: 0 horiz: 0, vert: 0





**L**

min = 67, -24 max = 552, 724

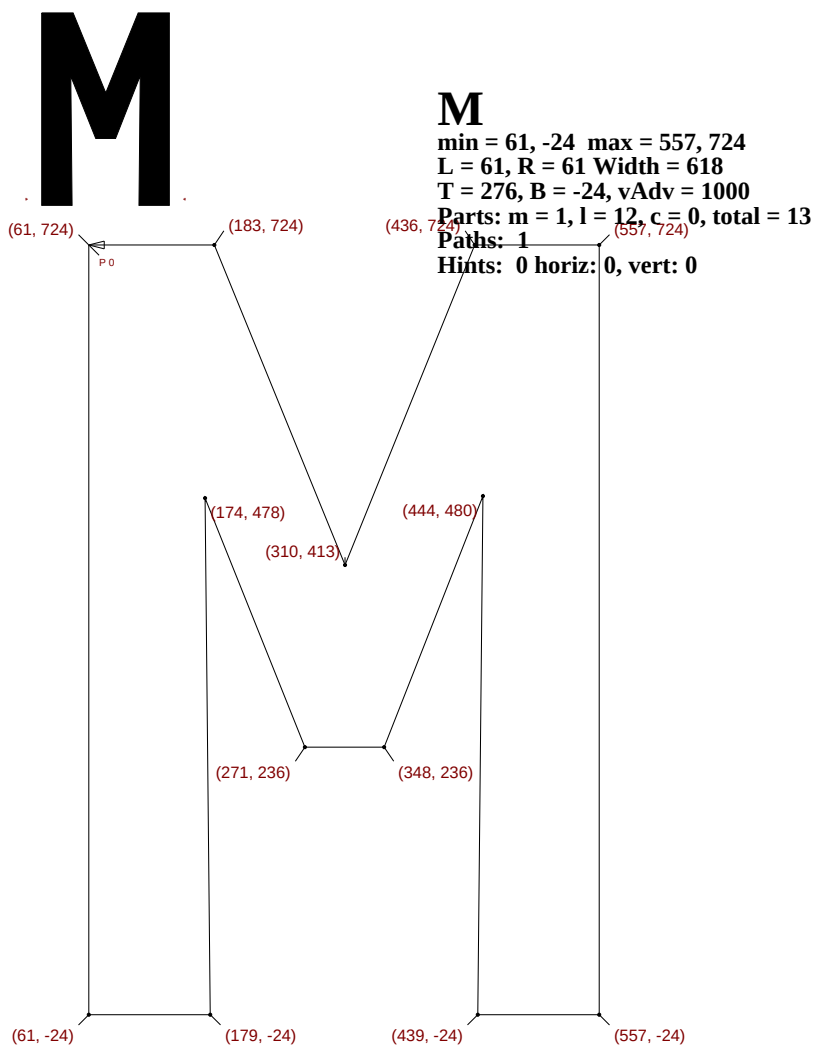
L = 67, R = 66 Width = 618

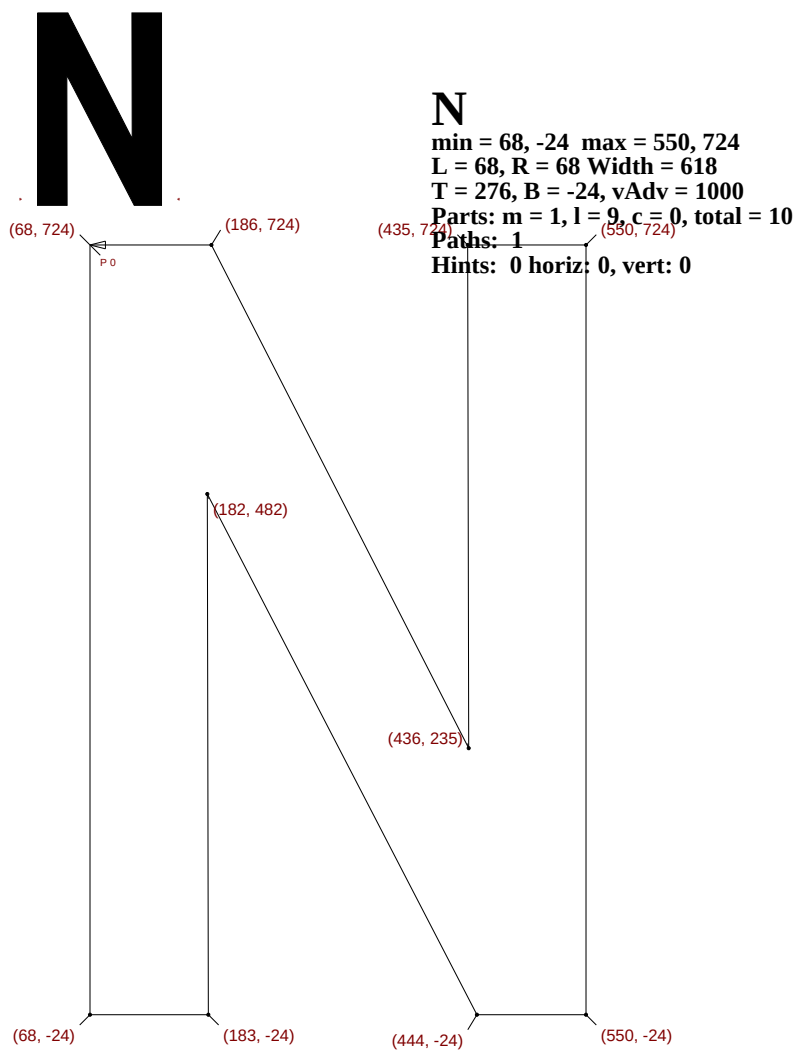
T = 276, B = -24, vAdv = 1000

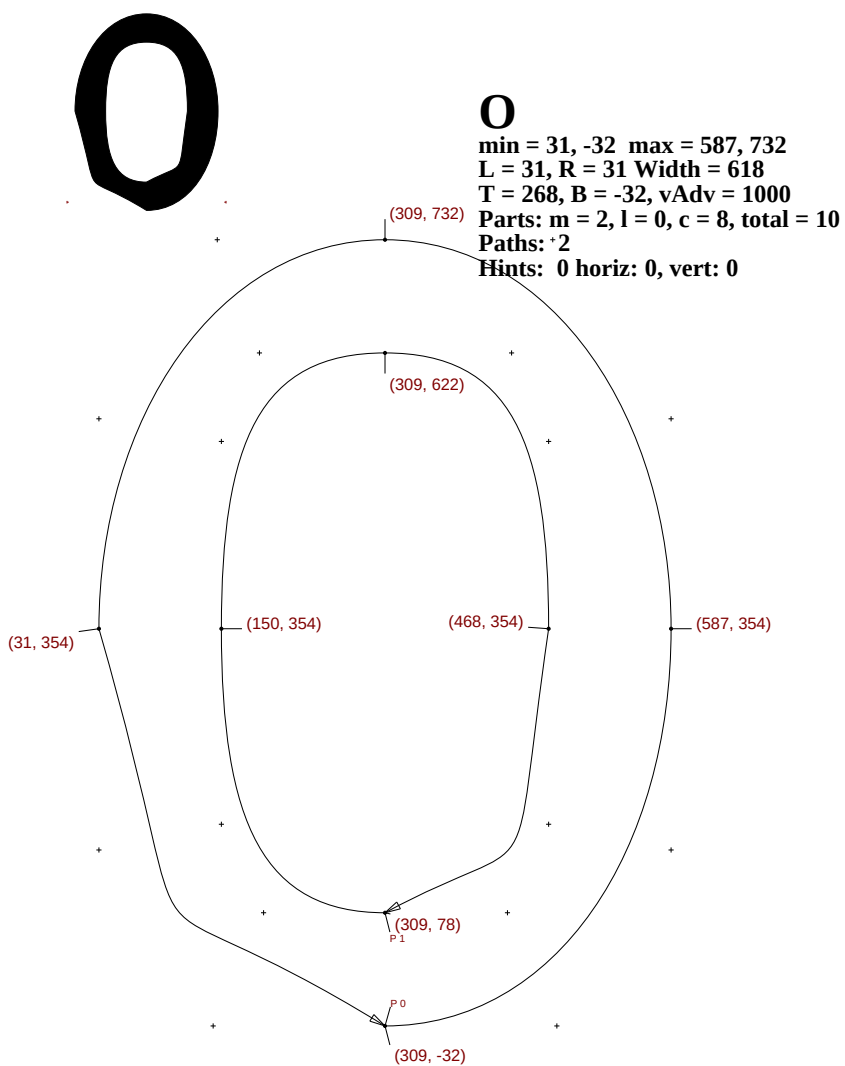
Parts: m = 1, l = 5, c = 0, total = 6

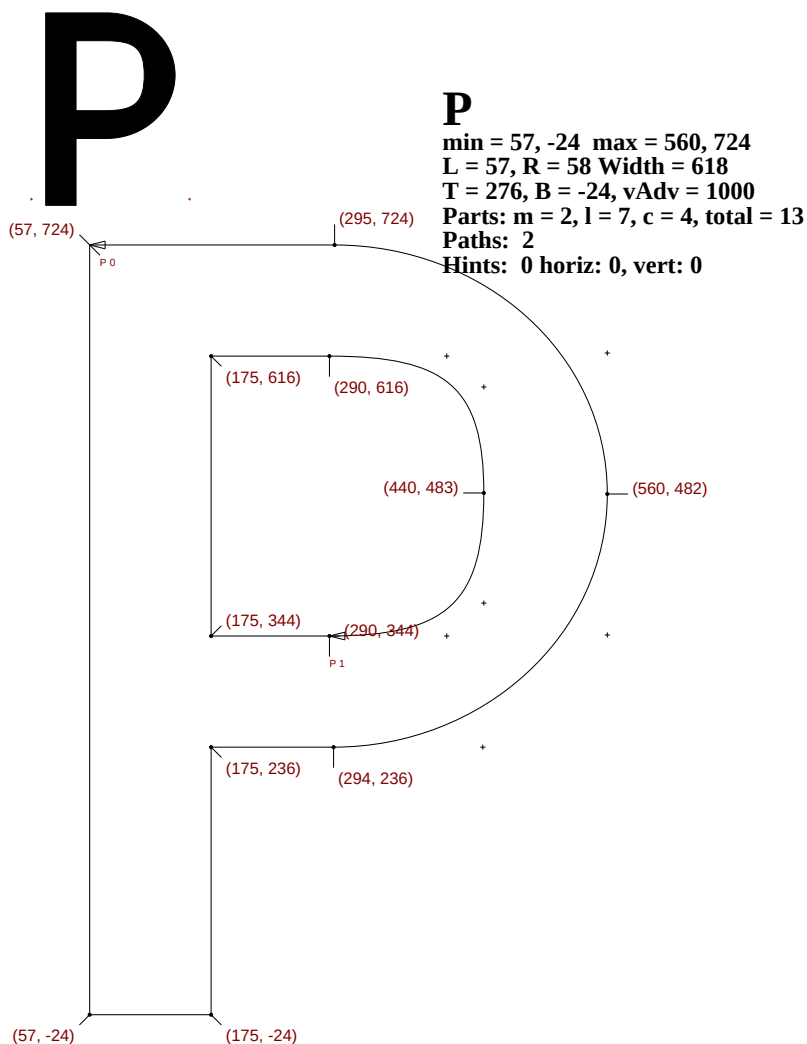
Paths: 1

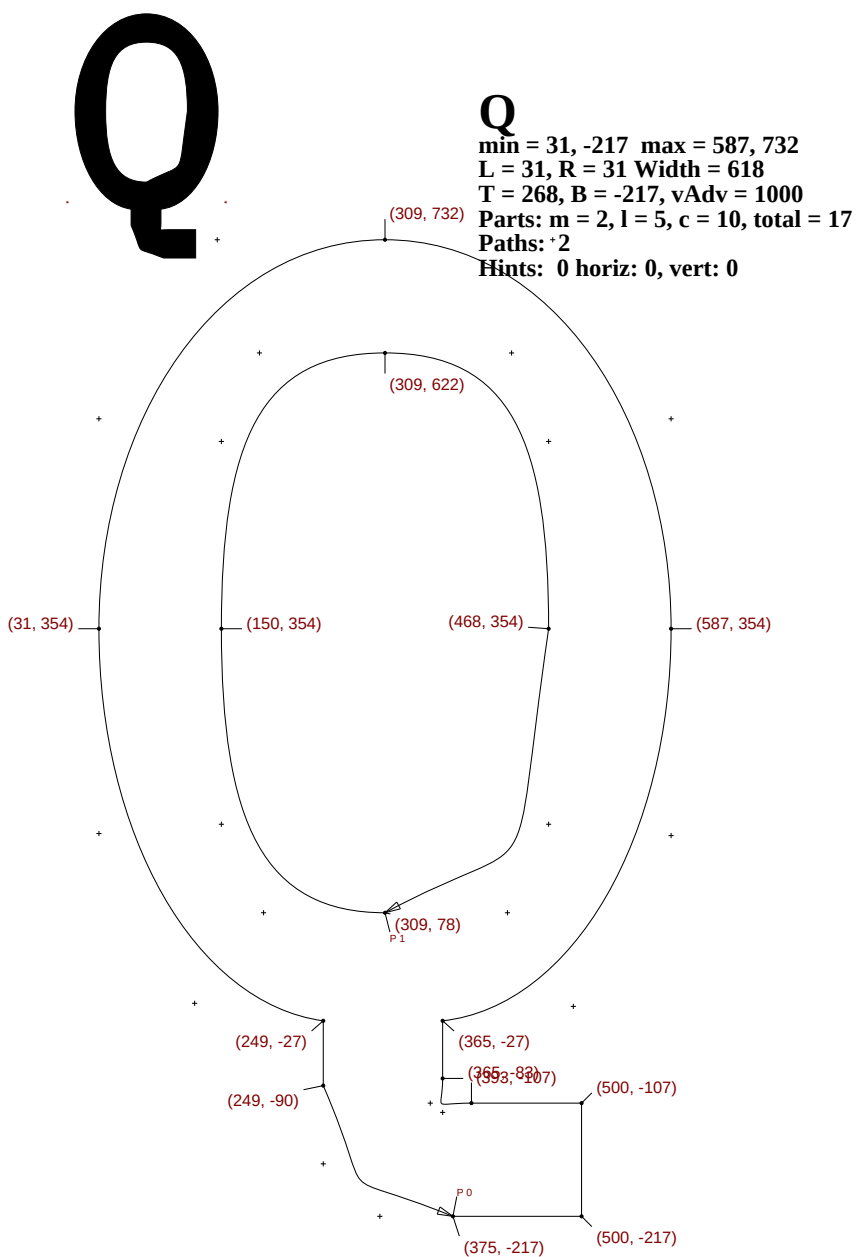
Hints: 0 horiz: 0, vert: 0

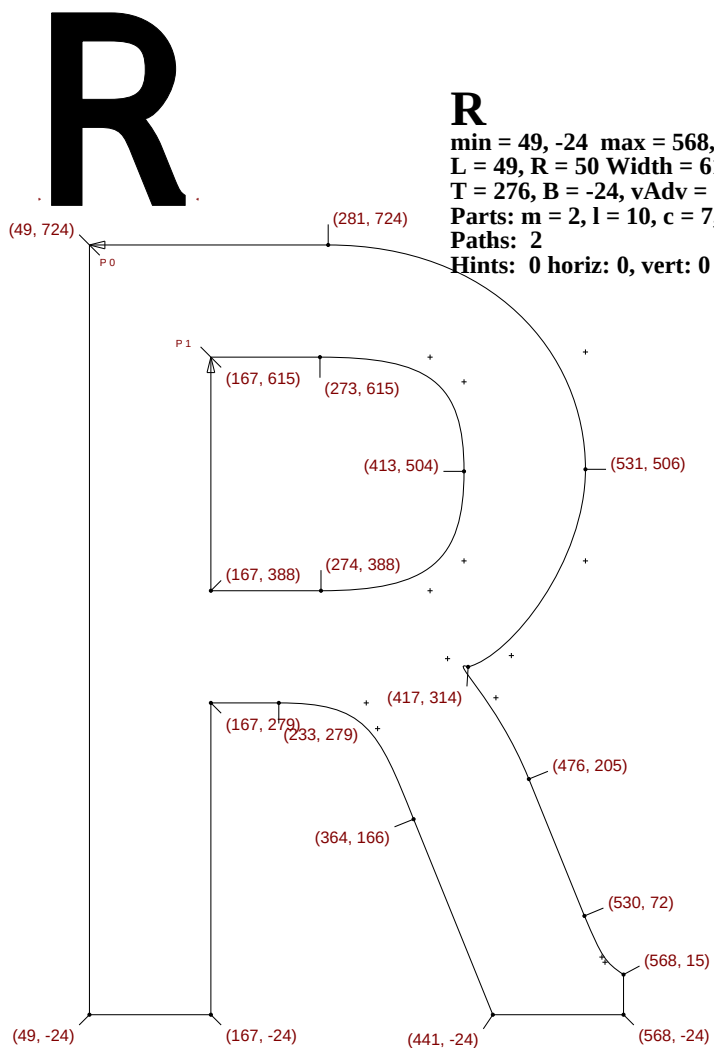


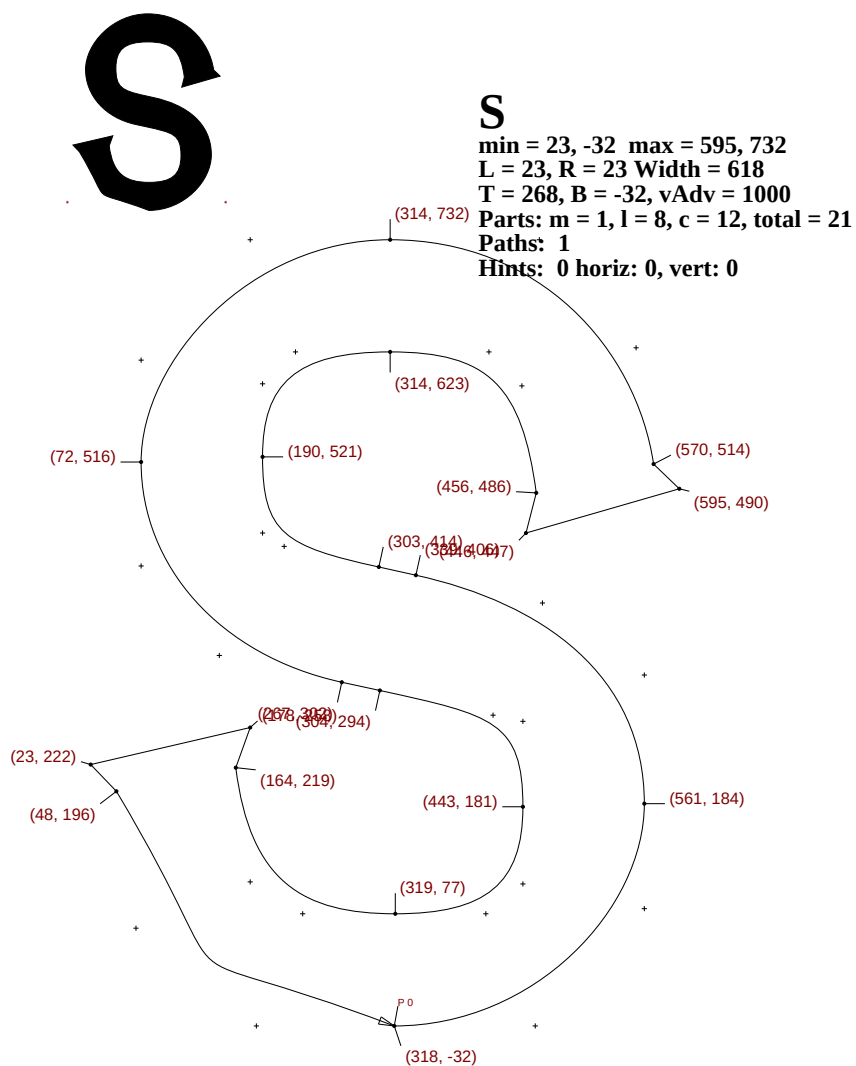


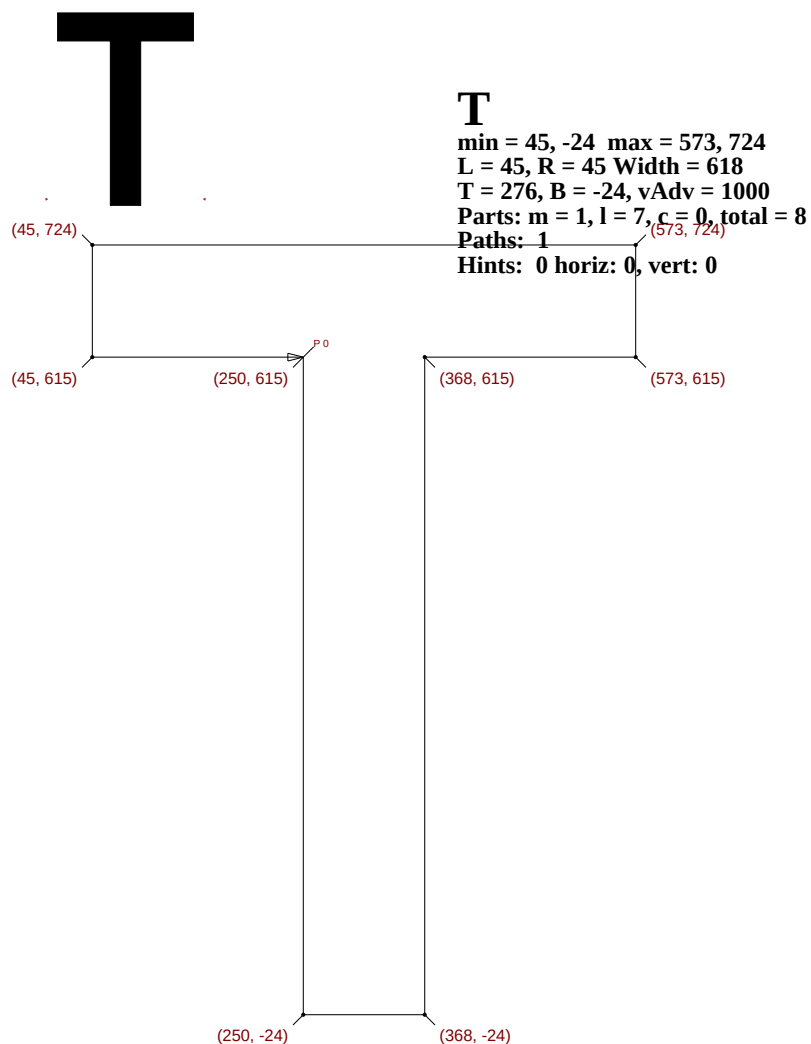


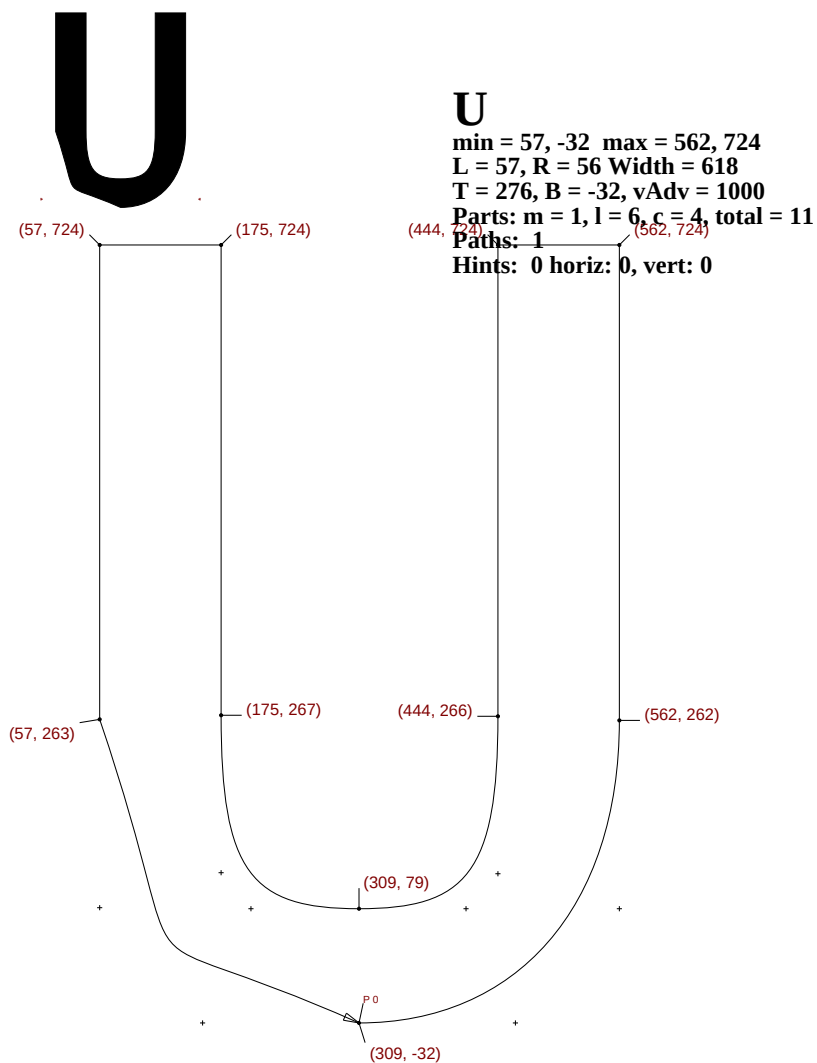


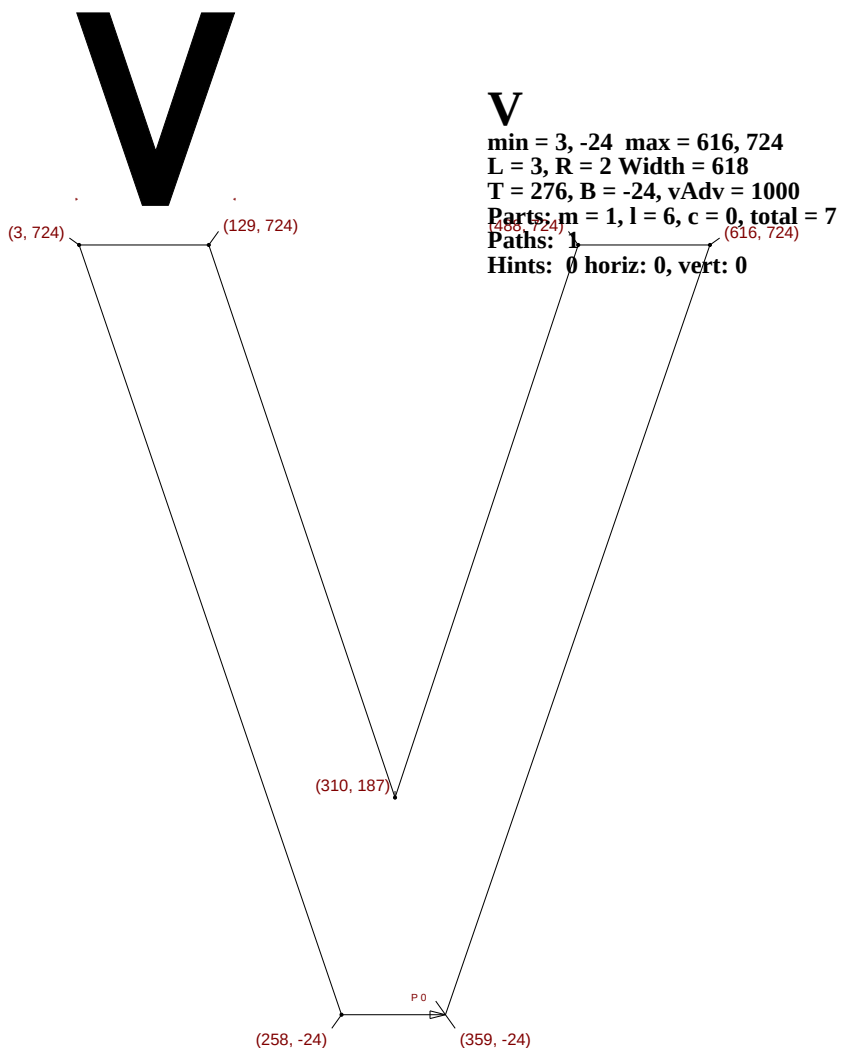


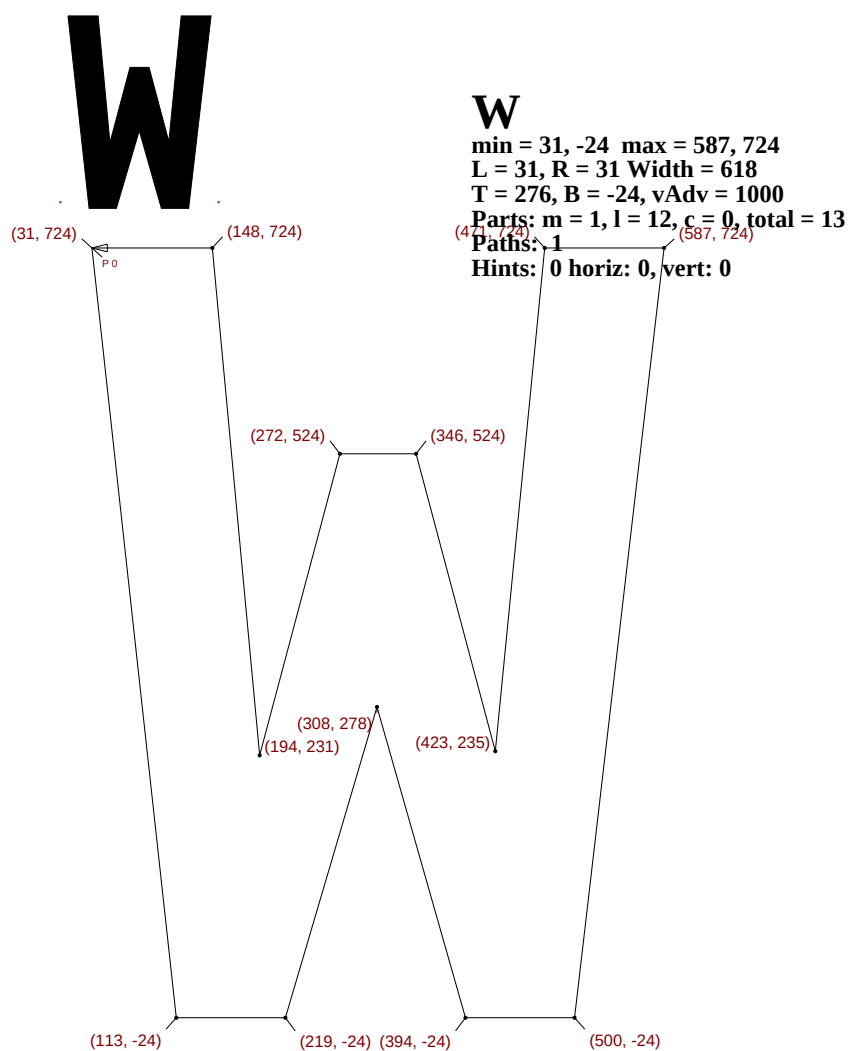


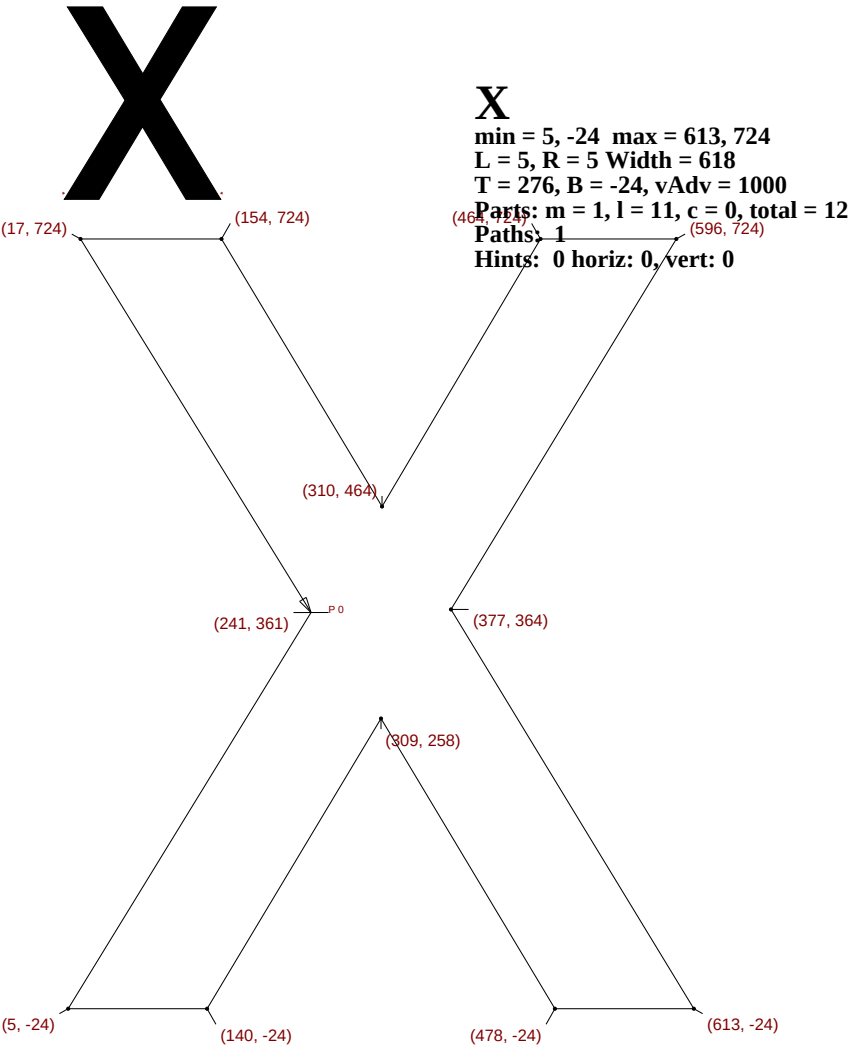


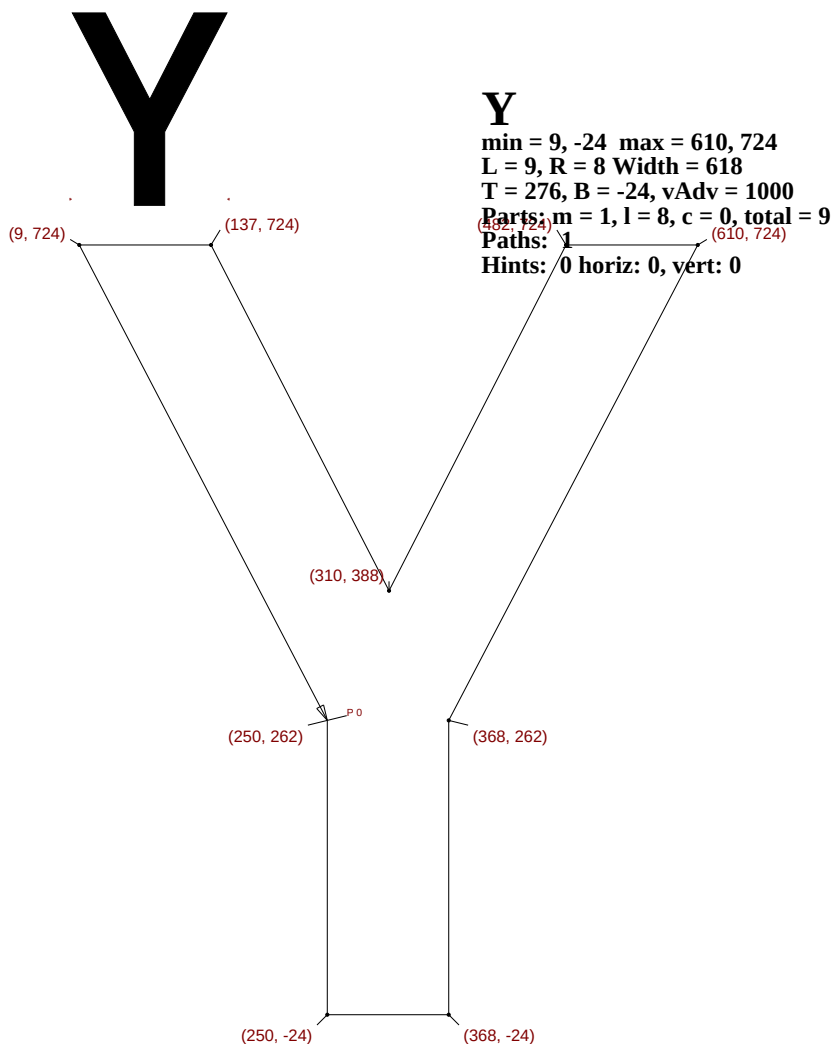


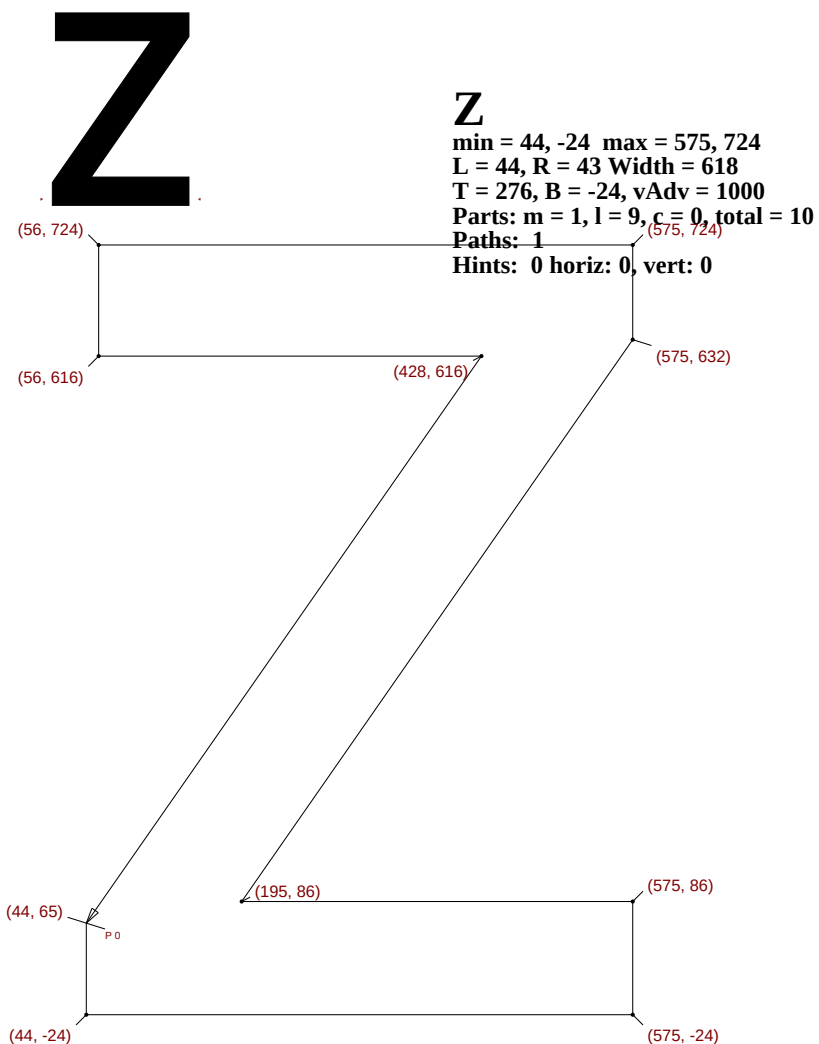












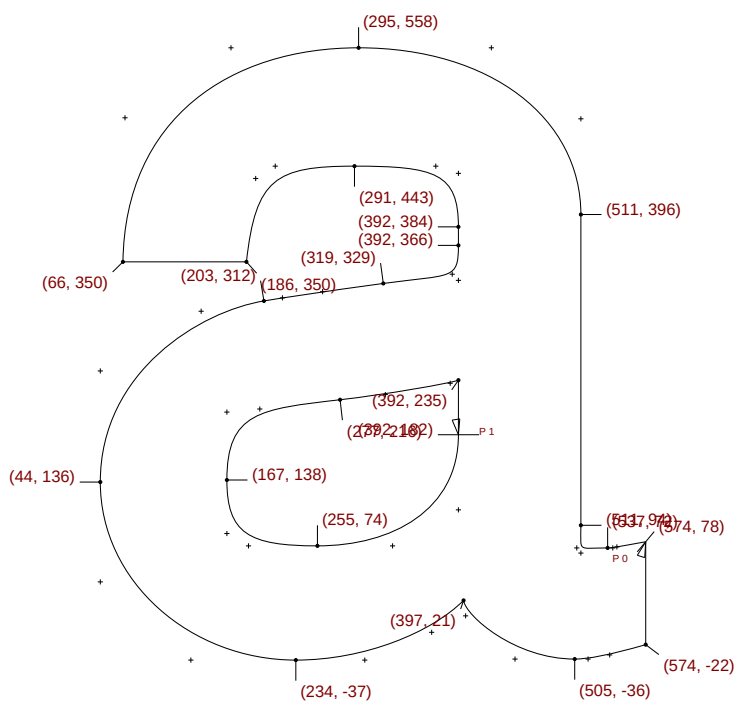
a

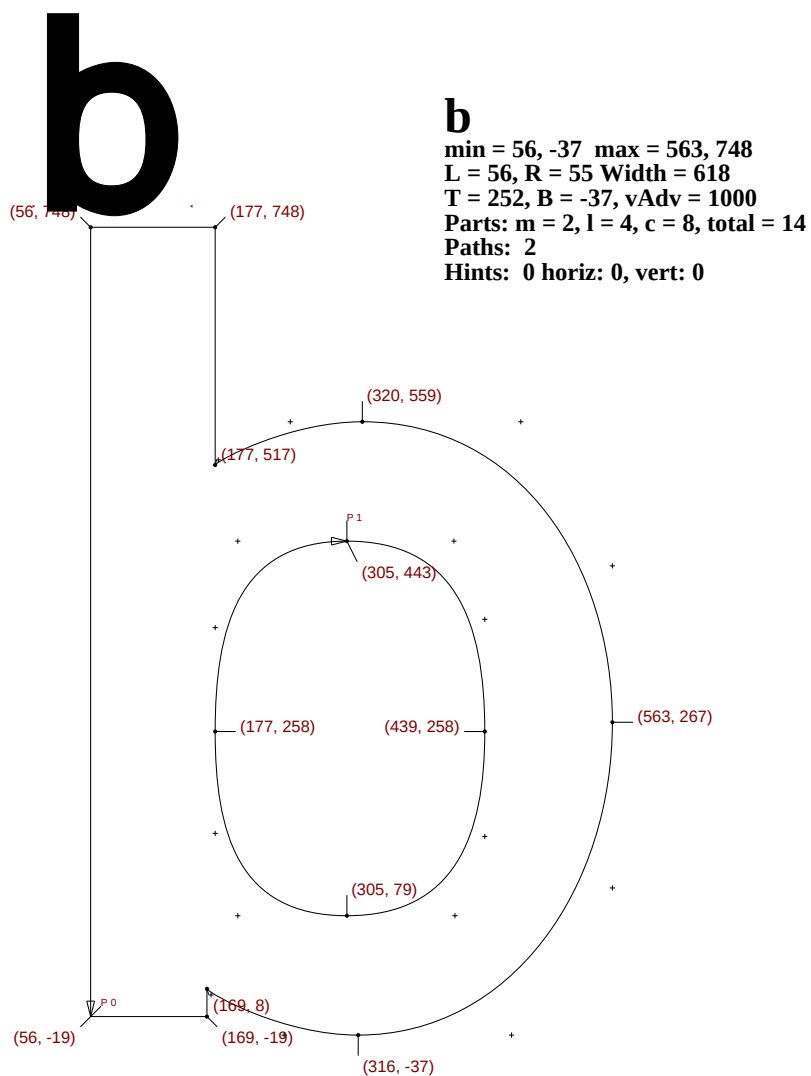
L = 44, R = 44 Width = 618

Parts: $m = 2, l = 3, c = 17, \text{total} = 22$

Parts: 11
Paths: 2

Hints: 0 horiz: 0, vert: 0





C**C**

min = 61, -37 max = 556, 559

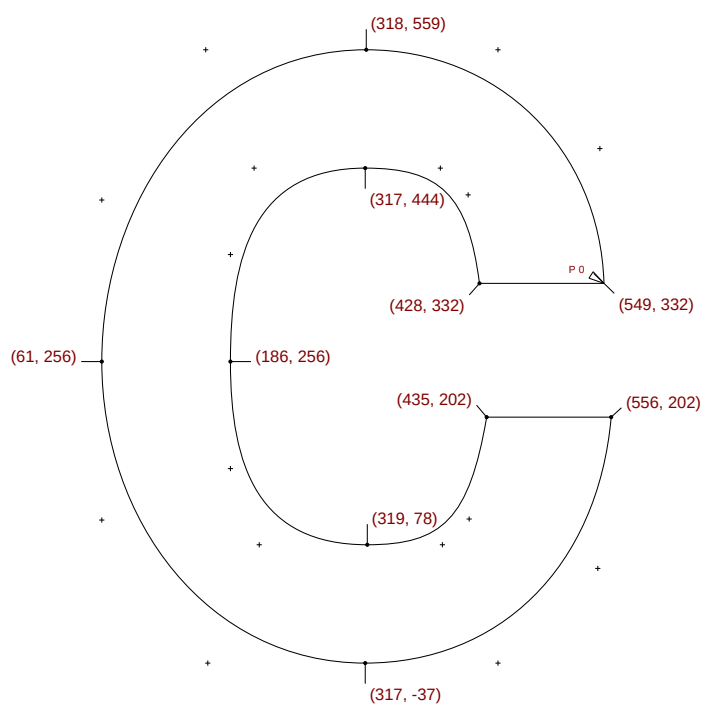
L = 61, R = 62 Width = 618

T = 441, B = -37, vAdv = 1000

Parts: m = 1, l = 1, c = 8, total = 10

Paths: 1

Hints: 0 horiz: 0, vert: 0



d

d

min = 55, -37 max = 562, 748

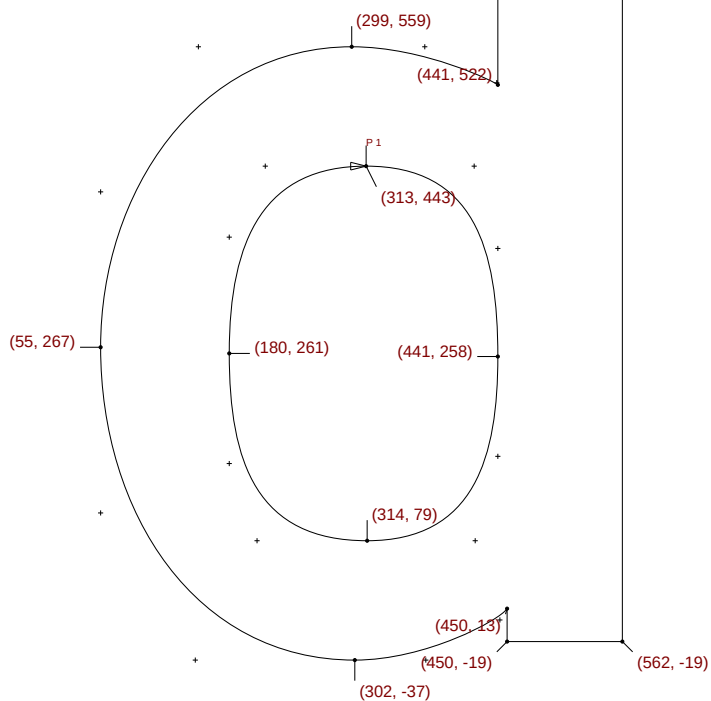
L = 55, R = 56 Width = 618

T = 252, B = -37, vAdy = 1000

Parts: m = 2, l = 4, c = 8, total = 14

Paths: 2

Hints: 0 horiz: 0, vert: 0



**e**

min = 54, -37 max = 565, 559

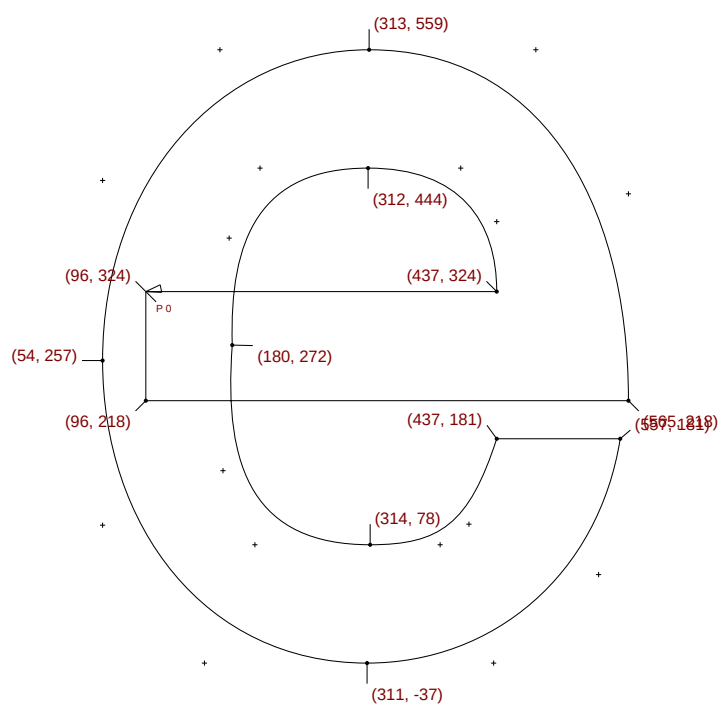
L = 54, R = 53 Width = 618

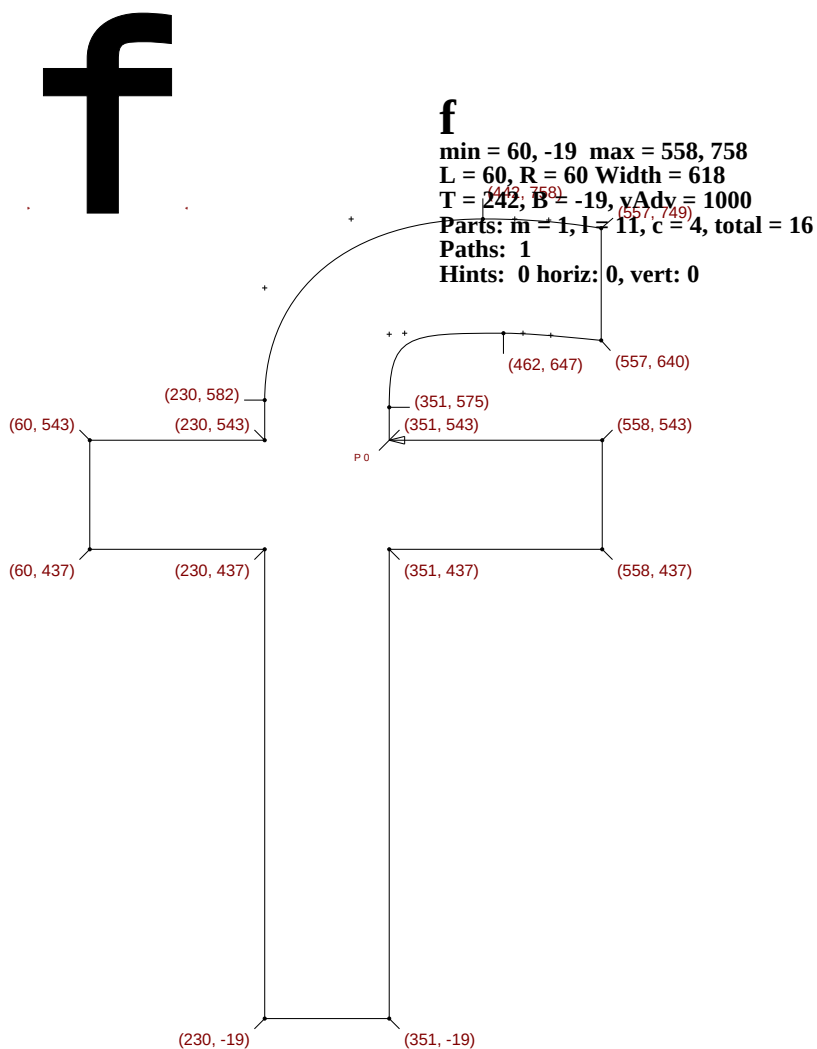
T = 441, B = -37, vAdv = 1000

Parts: m = 1, l = 3, c = 8, total = 12

Paths: 1

Hints: 0 horiz: 0, vert: 0





g

g

min = 55, -237 max = 562, 559

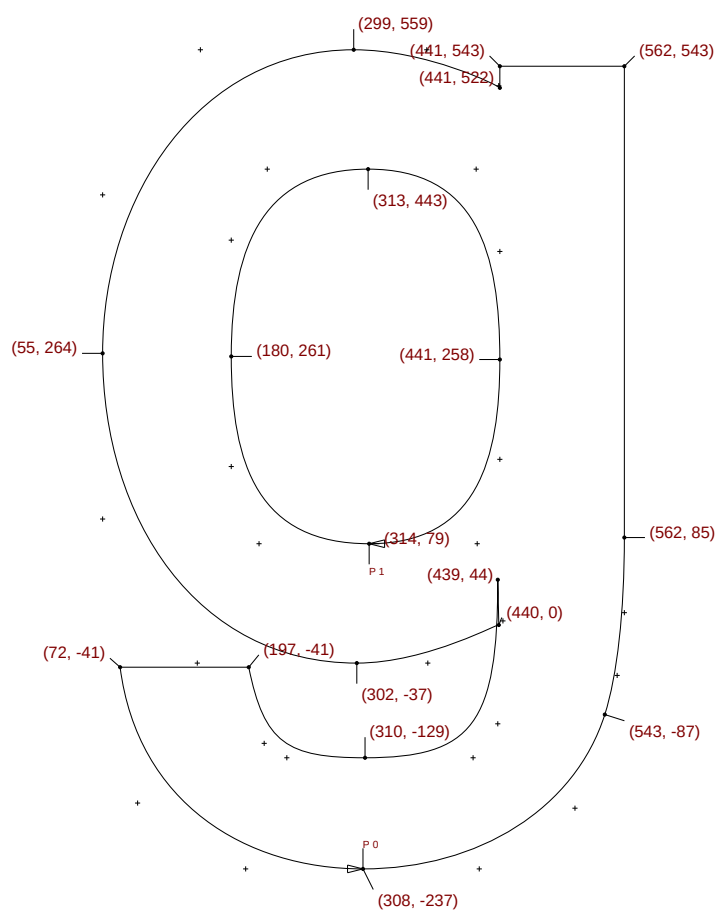
L = 55, R = 56 Width = 618

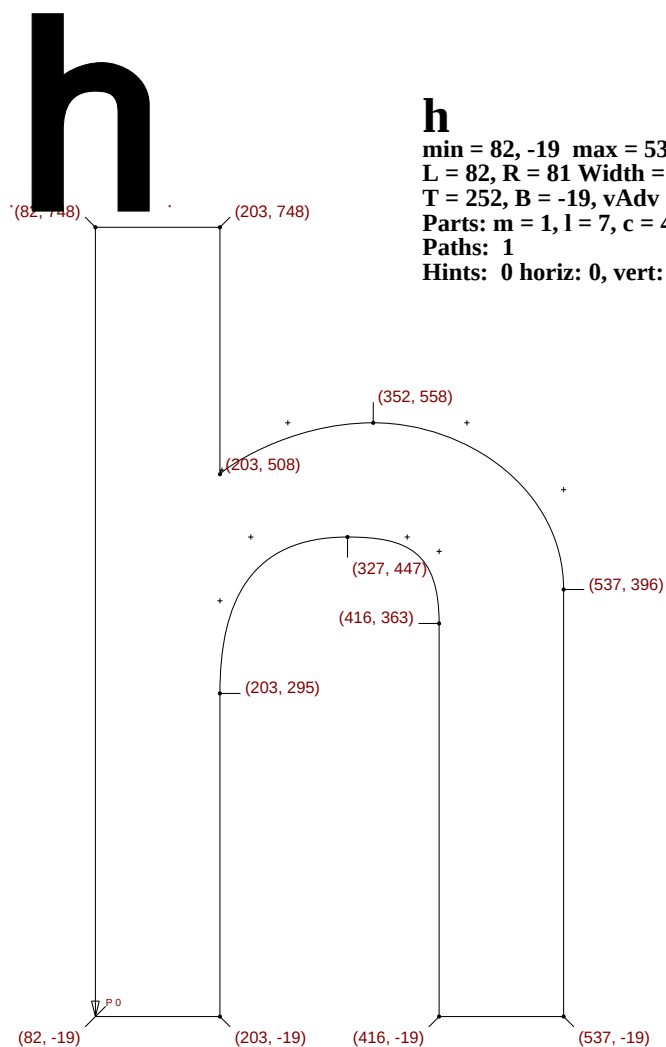
T = 441, B = -237, vAdv = 1000

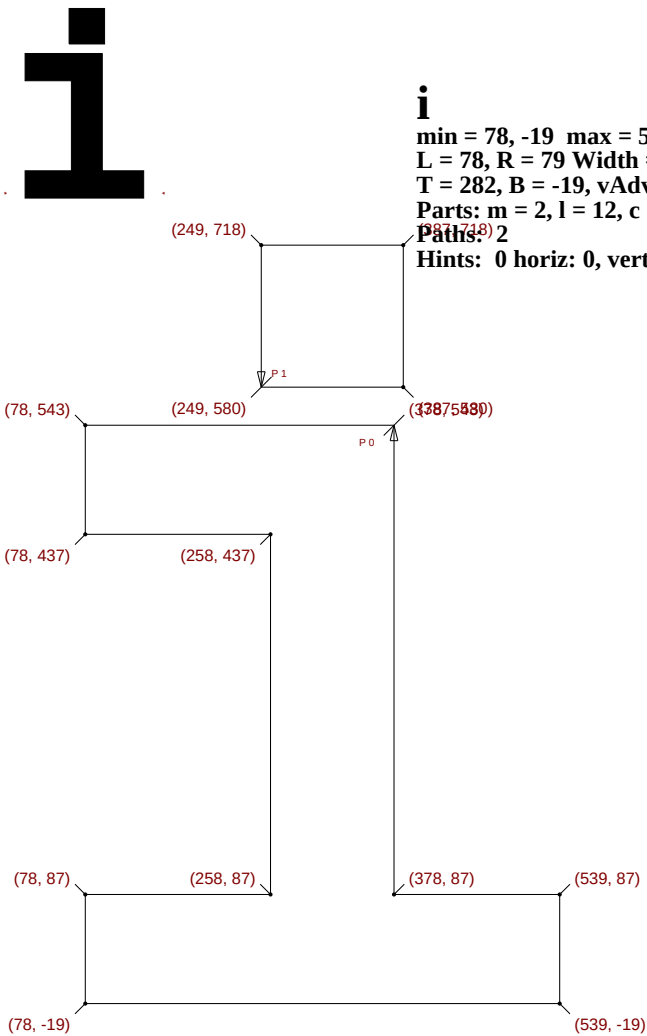
Parts: m = 2, l = 5, c = 13, total = 20

Paths: 2

Hints: 0 horiz: 0, vert: 0







i
min = 78, -19 max = 539, 718
L = 78, R = 79 Width = 618
T = 282, B = -19, vAdv = 1000
Parts: m = 2, l = 12, c = 0, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

j

j

min = 129, -237 max = 489, 718

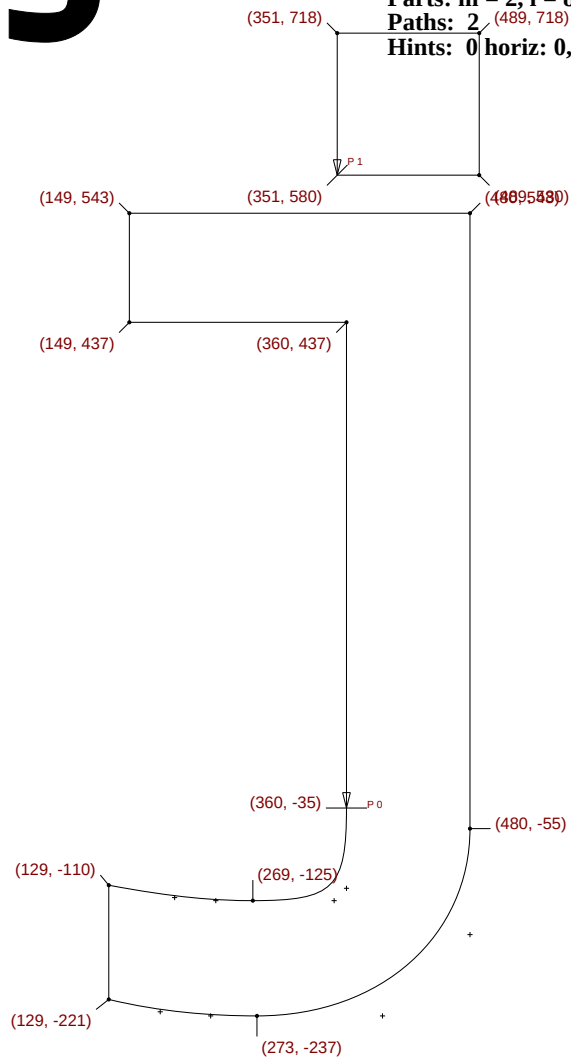
L = 129, R = 129 Width = 618

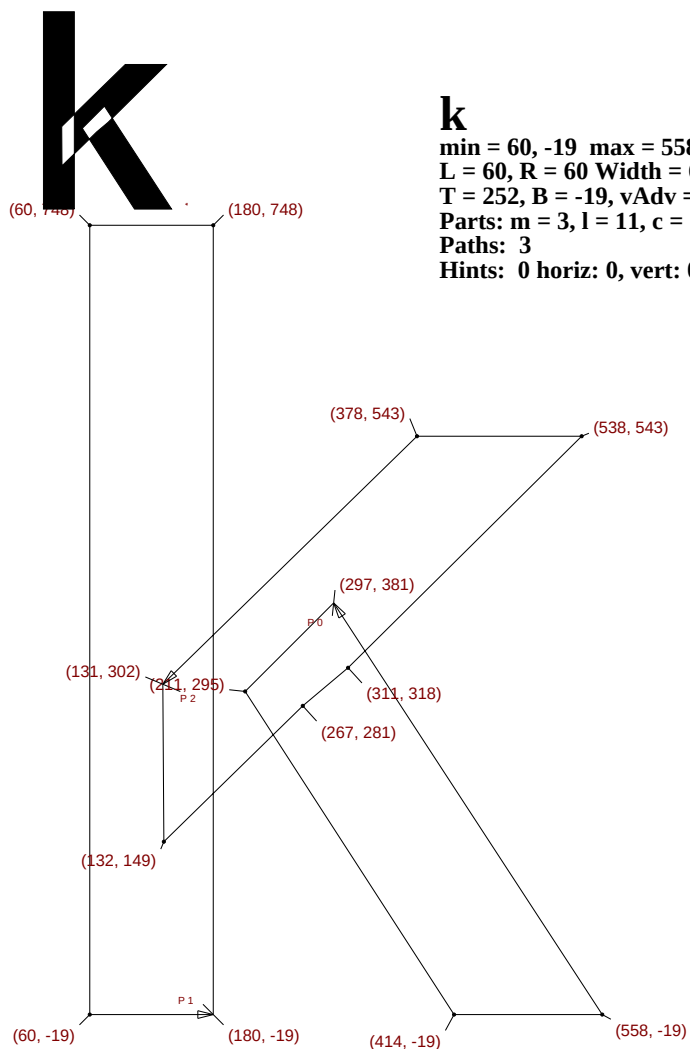
T = 282, B = -237, vAdv = 1000

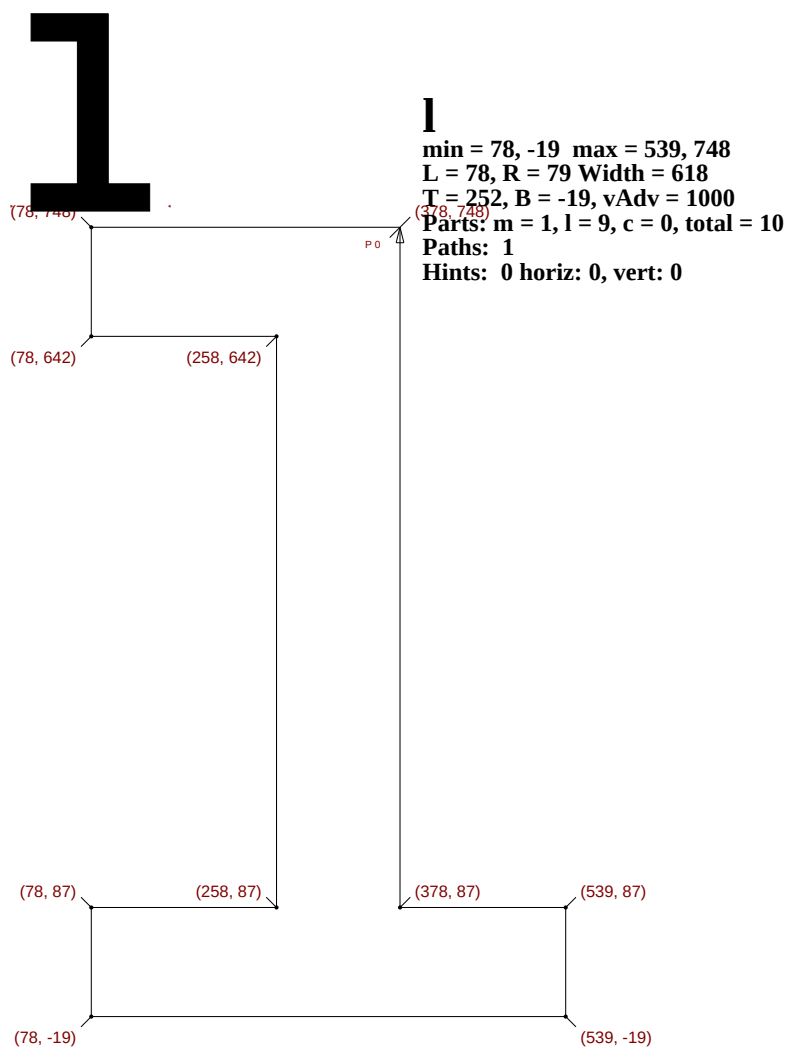
Parts: m = 2, l = 8, c = 4, total = 14

Paths: 2 (489, 718)

Hints: 0 horiz: 0, vert: 0







m

m

min = 20, -19 max = 598, 555

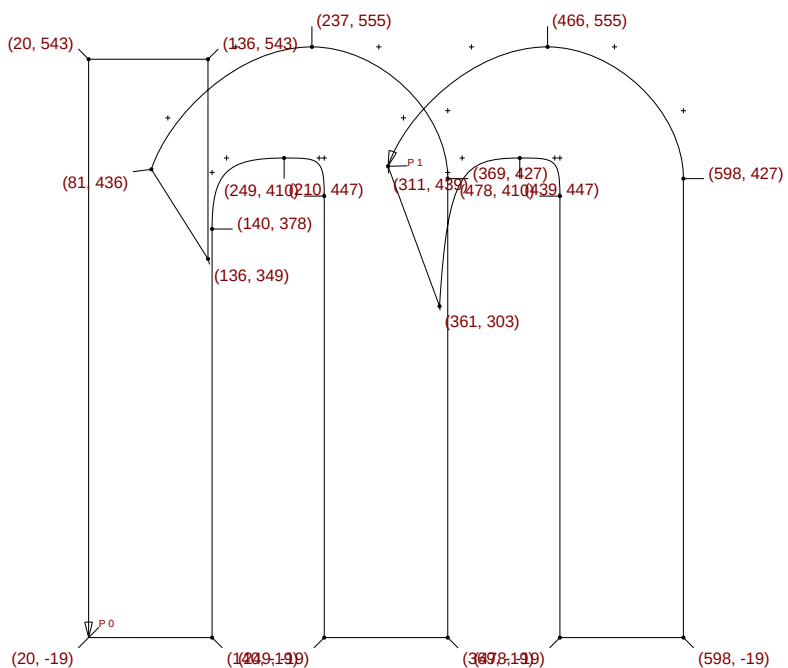
L = 20, R = 20 Width = 618

T = 445, B = -19, vAdv = 1000

Parts: m = 2, l = 12, c = 8, total = 22

Paths: 2

Hints: 0 horiz: 0, vert: 0



n

n

min = 82, -19 max = 537, 558

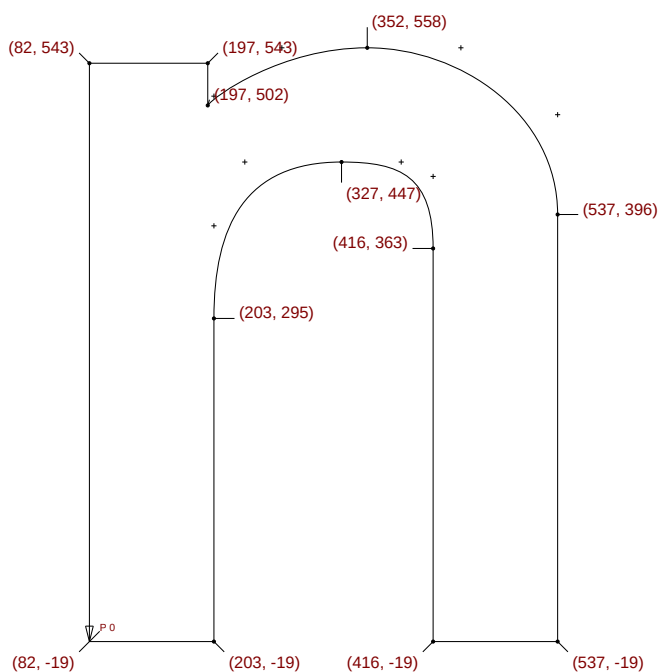
L = 82, R = 81 Width = 618

T = 442, B = -19, vAdv = 1000

Parts: m = 1, l = 7, c = 4, total = 12

Paths: 1

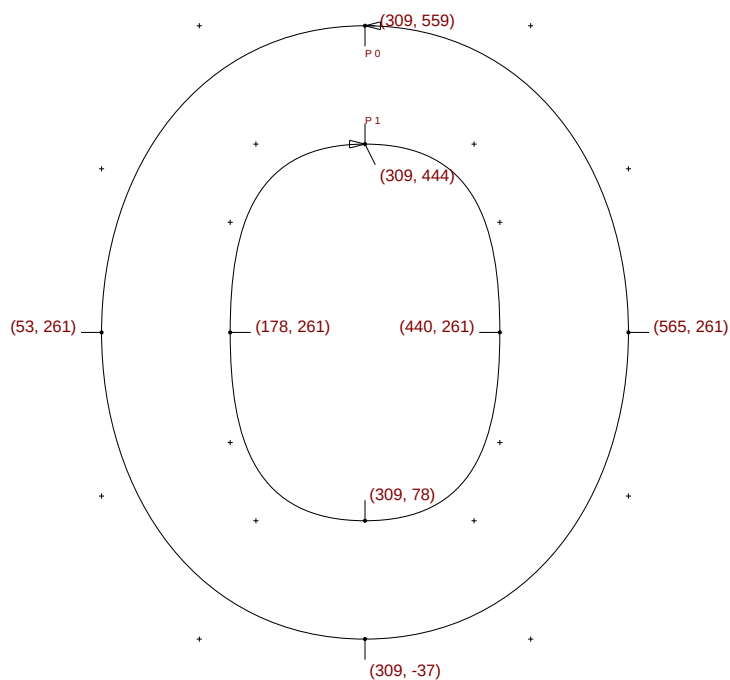
Hints: 0 horiz: 0, vert: 0



O

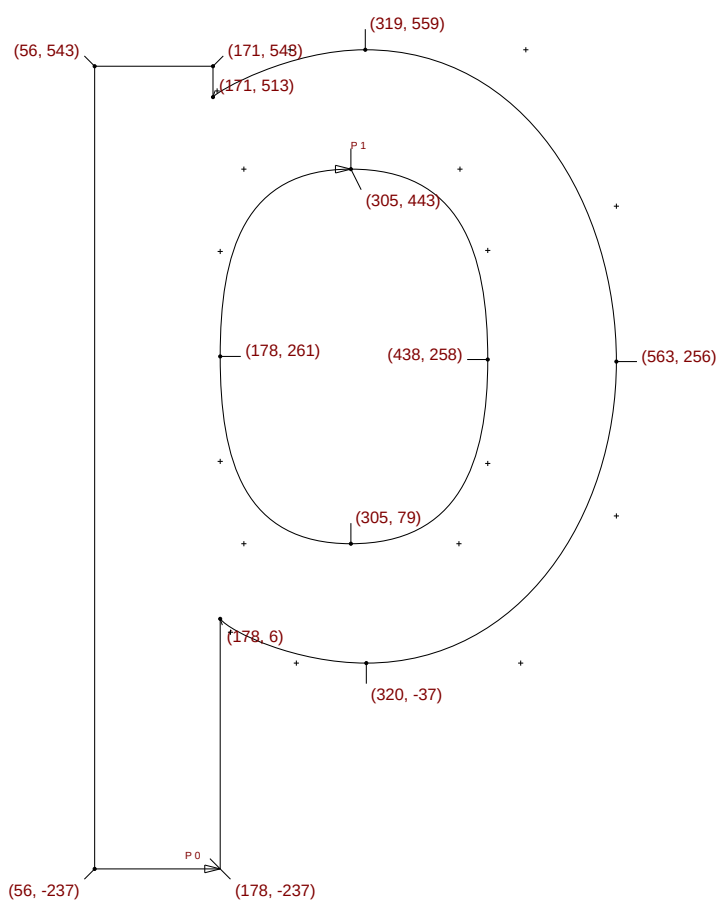
O

min = 53, -37 max = 565, 559
L = 53, R = 53 Width = 618
T = 441, B = -37, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0



p

P
min = 56, -237 max = 563, 559
L = 56, R = 55 Width = 618
T = 441, B = -237, vAdv = 1000
Parts: m = 2, l = 4, c = 8, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0



q

q

min = 55, -237 max = 562, 559

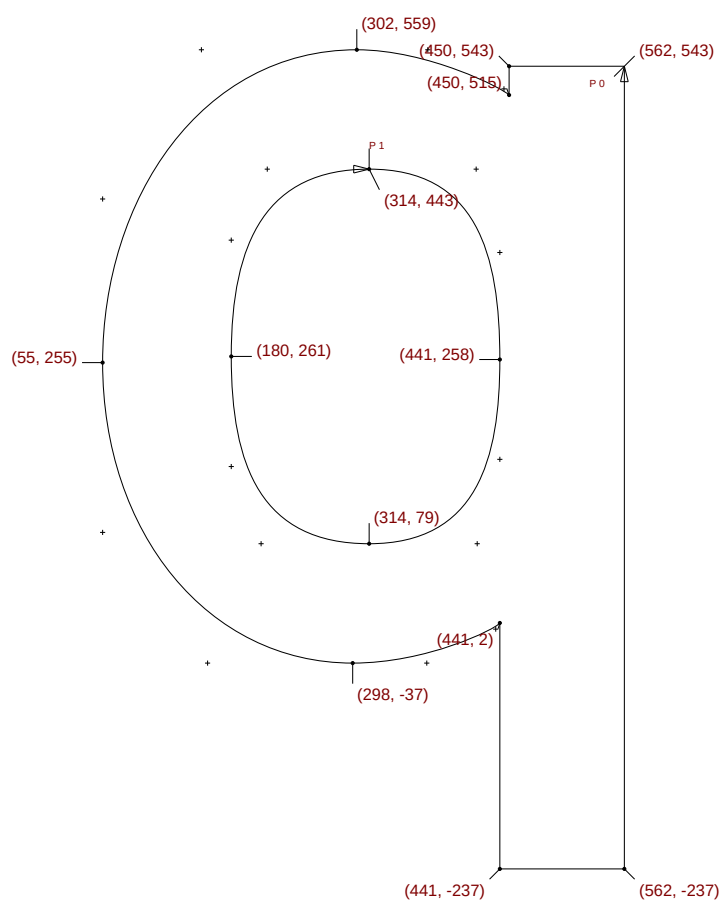
L = 55, R = 56 Width = 618

T = 441, B = -237, vAdv = 1000

Parts: m = 2, l = 4, c = 8, total = 14

Paths: 2

Hints: 0 horiz: 0, vert: 0



r

r

min = 61, -19 max = 558, 558

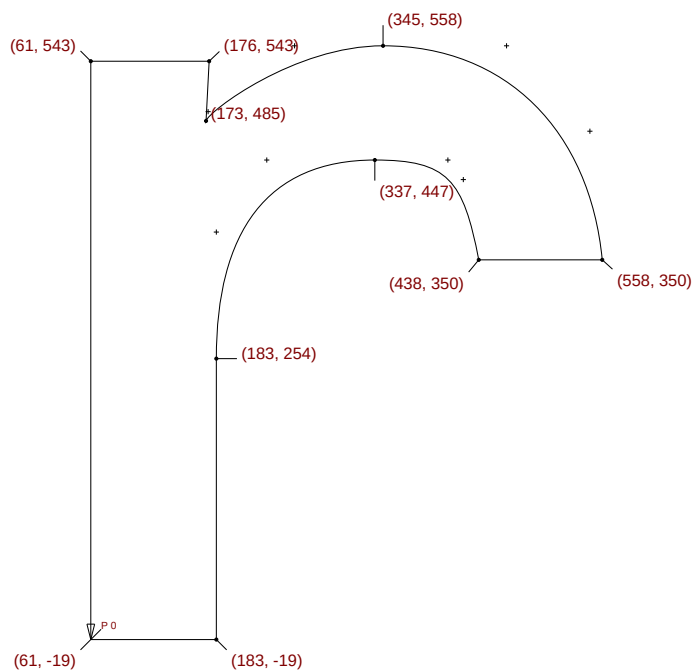
L = 61, R = 60 Width = 618

T = 442, B = -19, vAdv = 1000

Parts: m = 1, l = 5, c = 4, total = 10

Paths: 1

Hints: 0 horiz: 0, vert: 0



S

S

min = 77, -37 max = 541, 559

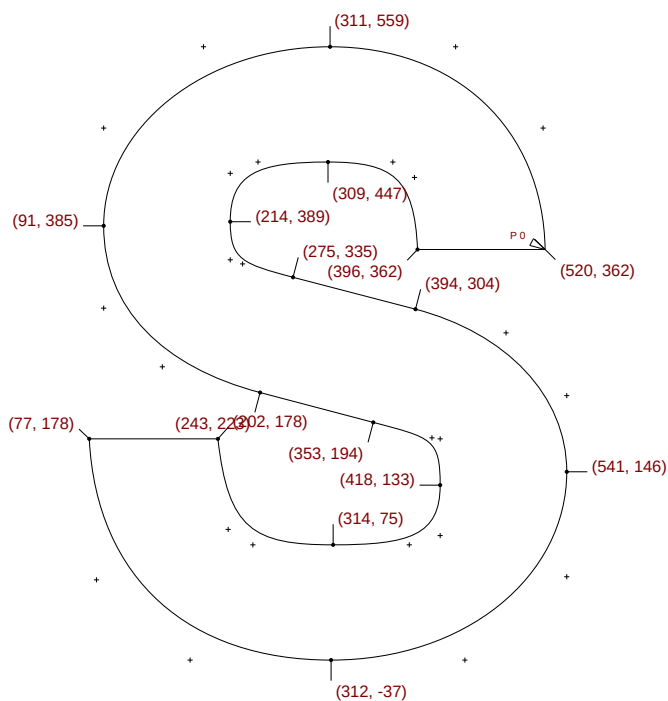
L = 77, R = 77 Width = 618

T = 441, B = -37, vAdv = 1000

Parts: m = 1, l = 3, c = 12, total = 16

Paths: 1

Hints: 0 horiz: 0, vert: 0



t

t

min = 70, -33 max = 548, 687

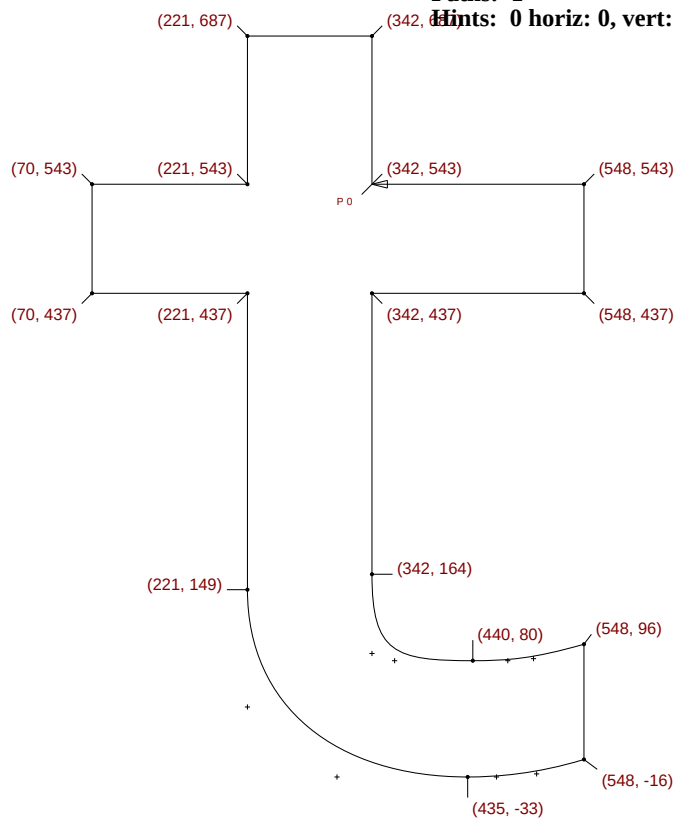
L = 70, R = 70 Width = 618

T = 313, B = -33, vAdv = 1000

Parts: m = 1, l = 11, c = 4, total = 16

Paths: 1

Hints: 0 horiz: 0, vert: 0



u

u

min = 82, -37 max = 537, 543

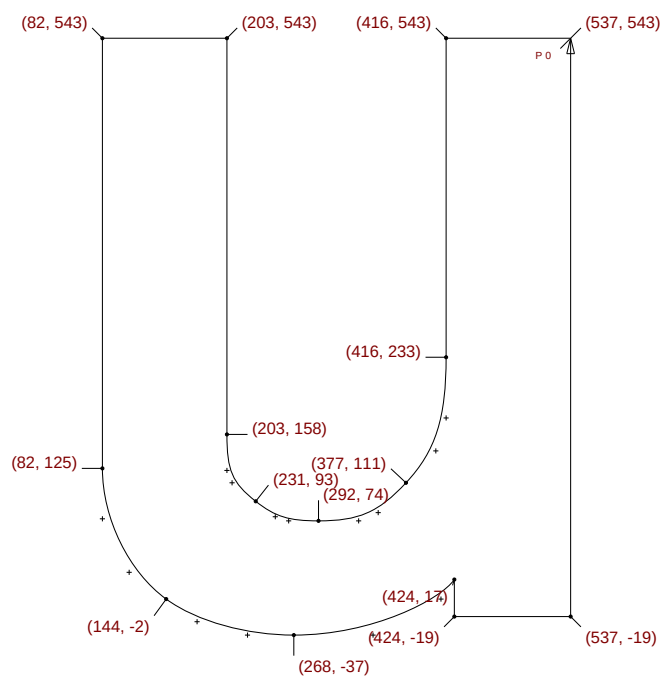
L = 82, R = 81 Width = 618

T = 457, B = -37, vAdv = 1000

Parts: m = 1, l = 7, c = 7, total = 15

Paths: 1

Hints: 0 horiz: 0, vert: 0



**V**

min = 44, -19 max = 574, 543

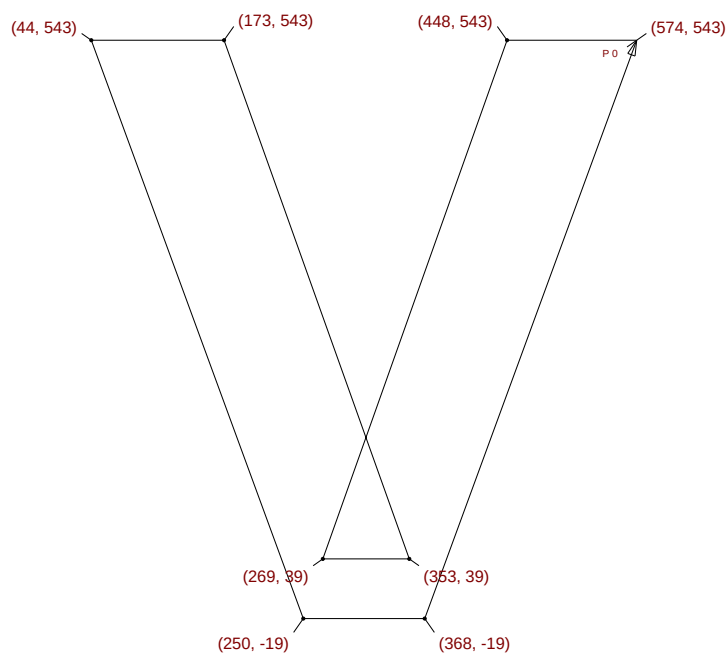
L = 44, R = 44 Width = 618

T = 457, B = -19, vAdv = 1000

Parts: m = 1, l = 7, c = 0, total = 8

Paths: 1

Hints: 0 horiz: 0, vert: 0



W**W**

min = -1, -19 max = 619, 543

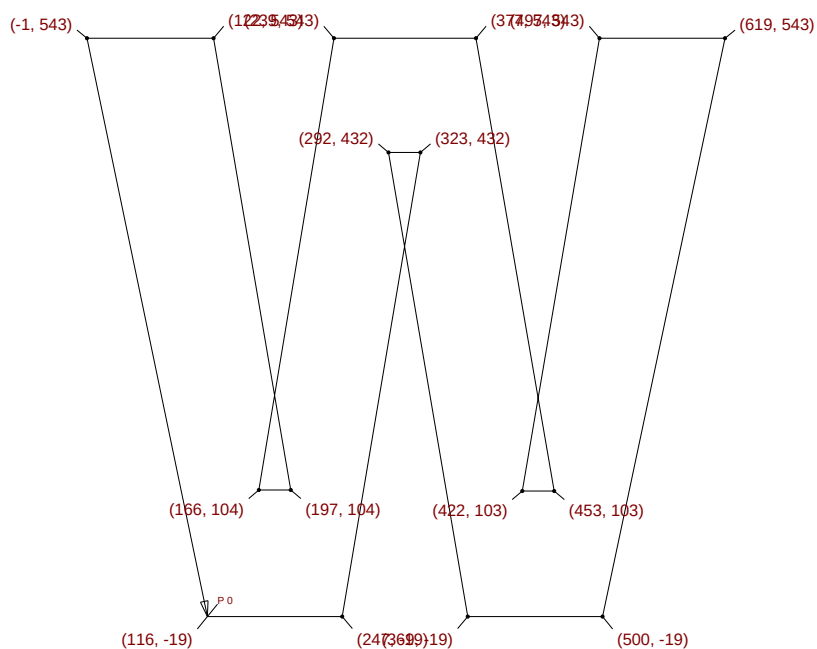
L = -1, R = -1 Width = 618

T = 457, B = -19, vAdv = 1000

Parts: m = 1, l = 15, c = 0, total = 16

Paths: 1

Hints: 0 horiz: 0, vert: 0



X**X**

min = 45, -19 max = 573, 543

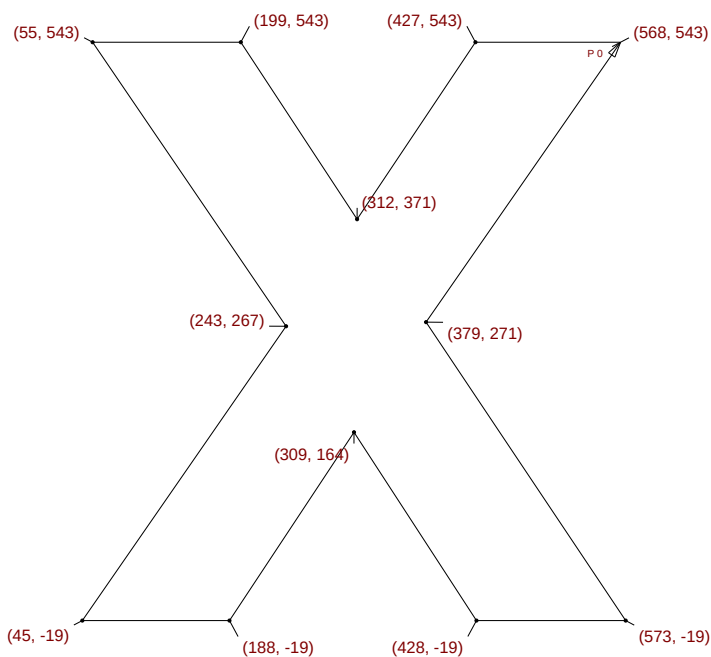
L = 45, R = 45 Width = 618

T = 457, B = -19, vAdv = 1000

Parts: m = 1, l = 11, c = 0, total = 12

Paths: 1

Hints: 0 horiz: 0, vert: 0



y

min = 43, -237 max = 575, 543

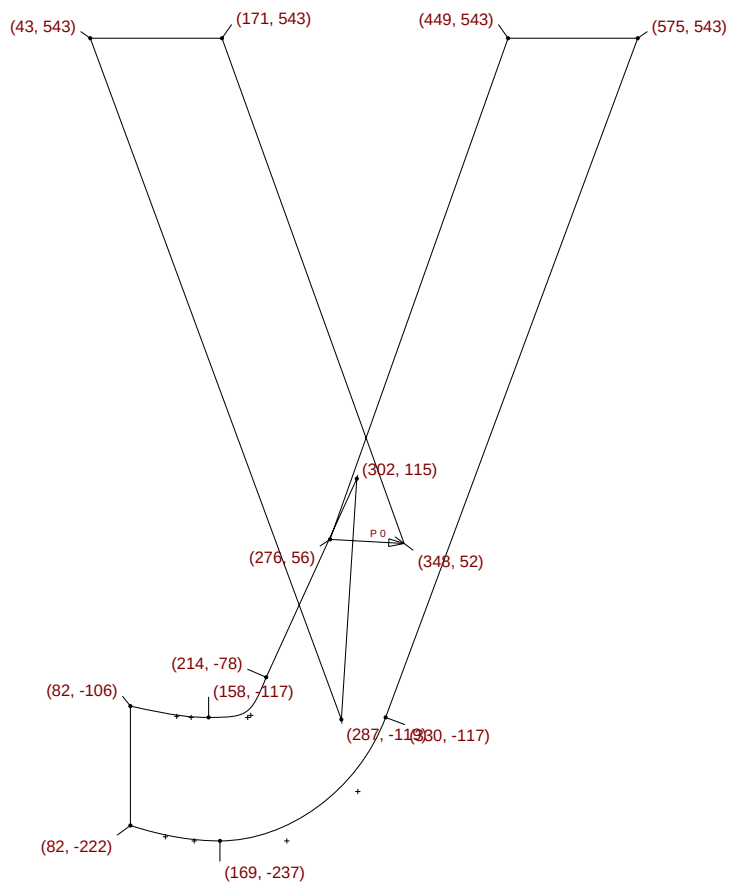
L = 43, R = 43 Width = 618

T = 457, B = -237, vAdv = 1000

Parts: m = 1, l = 9, c = 4, total = 14

Paths: 1

Hints: 0 horiz: 0, vert: 0



Z**Z**

min = 77, -19 max = 541, 543

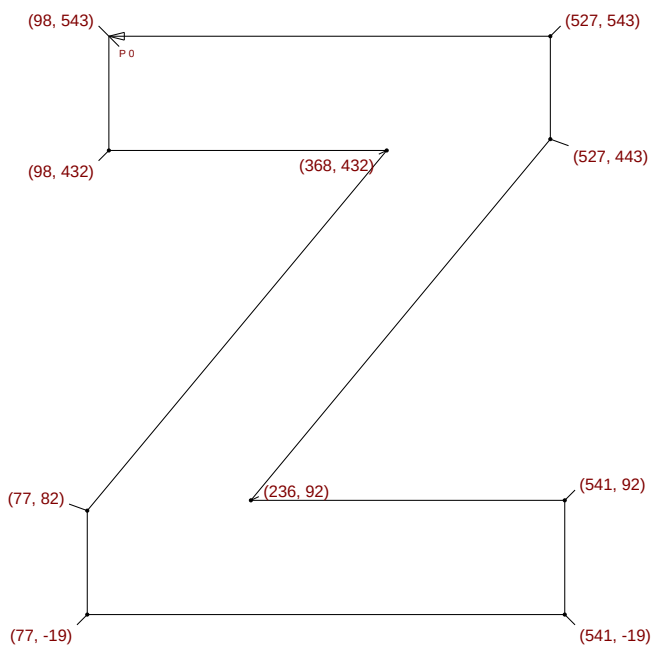
L = 77, R = 77 Width = 618

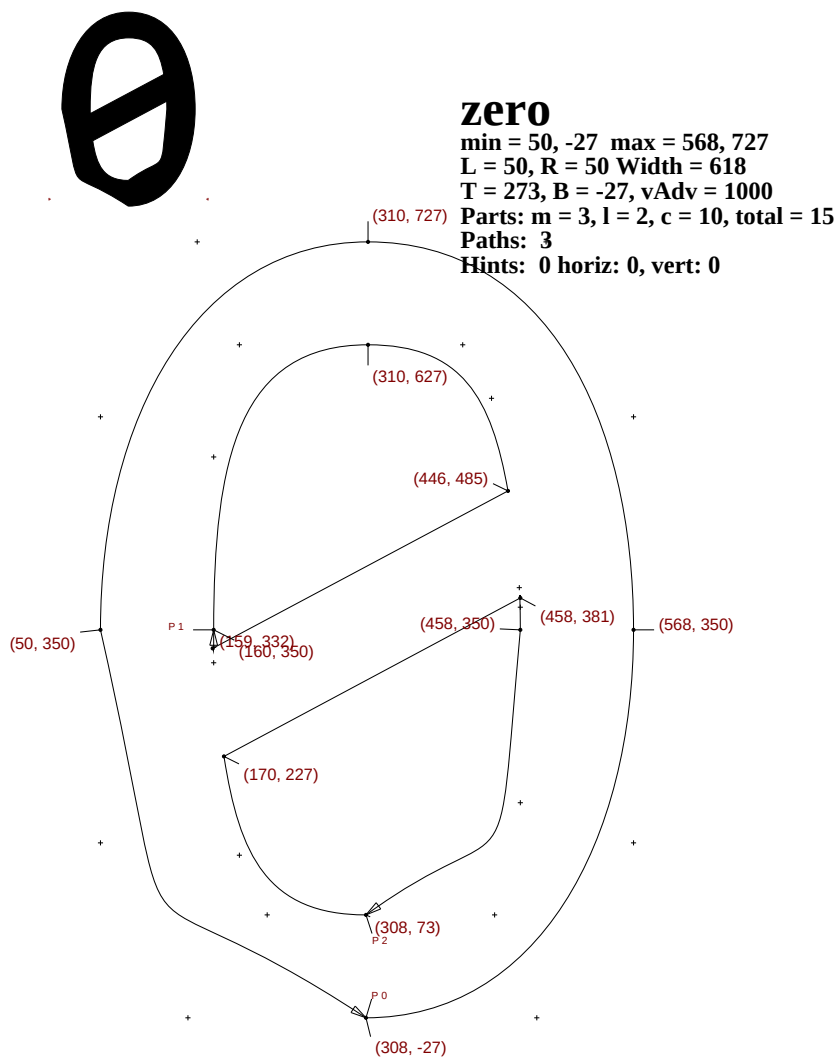
T = 457, B = -19, vAdv = 1000

Parts: m = 1, l = 9, c = 0, total = 10

Paths: 1

Hints: 0 horiz: 0, vert: 0





1

one

min = 56, -19 max = 563, 719

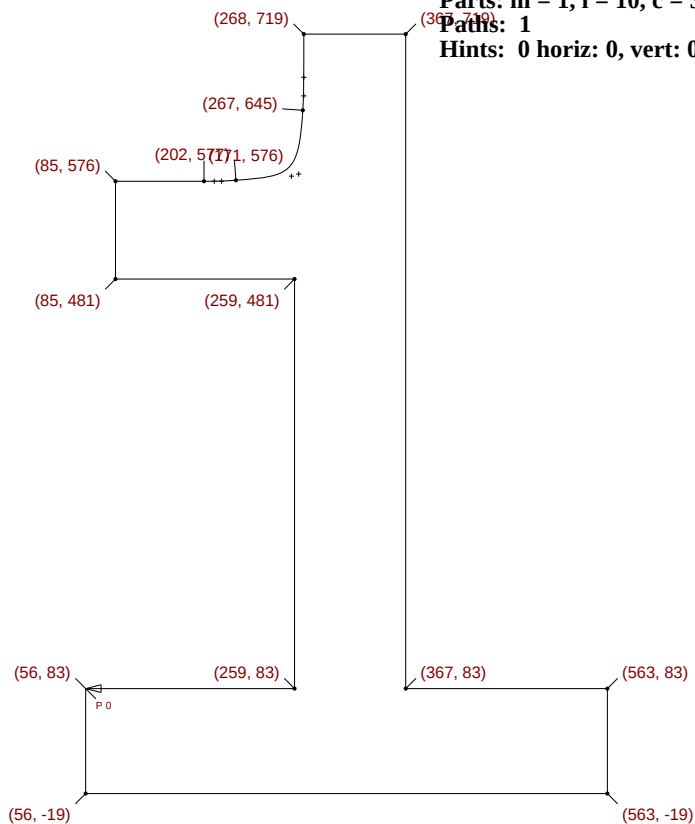
L = 56, R = 55 Width = 618

T = 281, B = -19, vAdv = 1000

Parts: m = 1, l = 10, c = 3, total = 14

Paths: 1

Hints: 0 horiz: 0, vert: 0



2

two

min = 50, -19 max = 567, 727

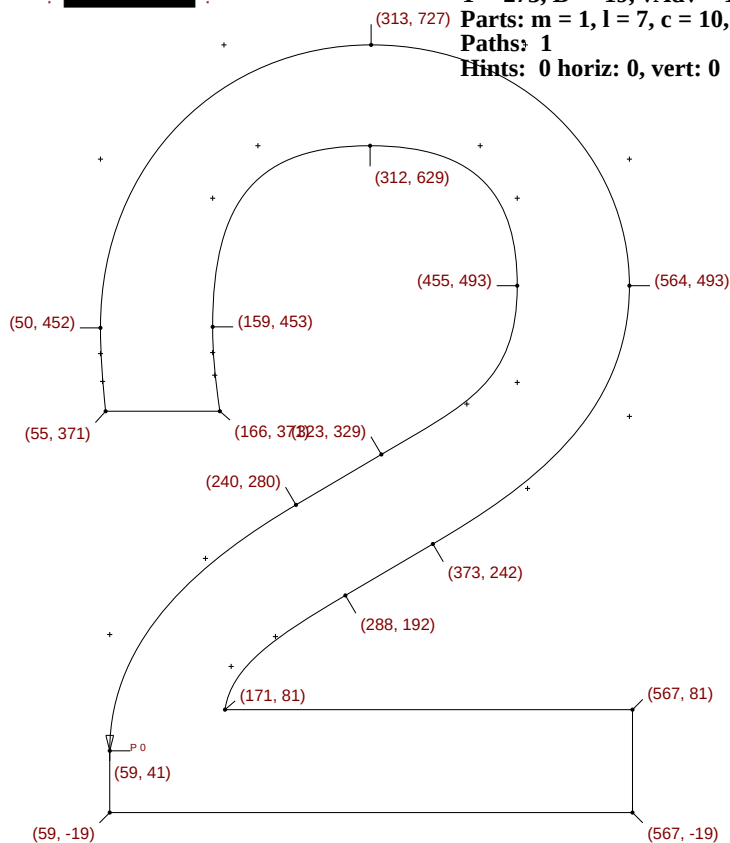
L = 50, R = 51 Width = 618

T = 273, B = -19, vAdv = 1000

Parts: m = 1, l = 7, c = 10, total = 18

Paths: 1

Hints: 0 horiz: 0, vert: 0



3

three

min = 48, -27 max = 571, 727

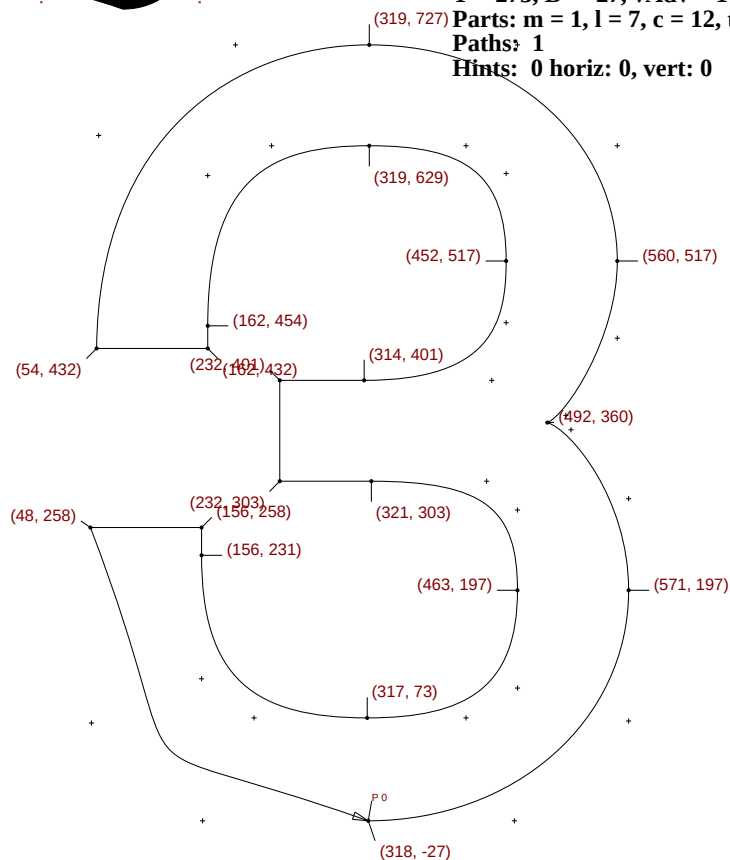
L = 48, R = 47 Width = 618

T = 273, B = -27, vAdv = 1000

Parts: m = 1, l = 7, c = 12, total = 20

Paths: 1

Hints: 0 horiz: 0, vert: 0



4

four

min = 33, -19 max = 584, 719

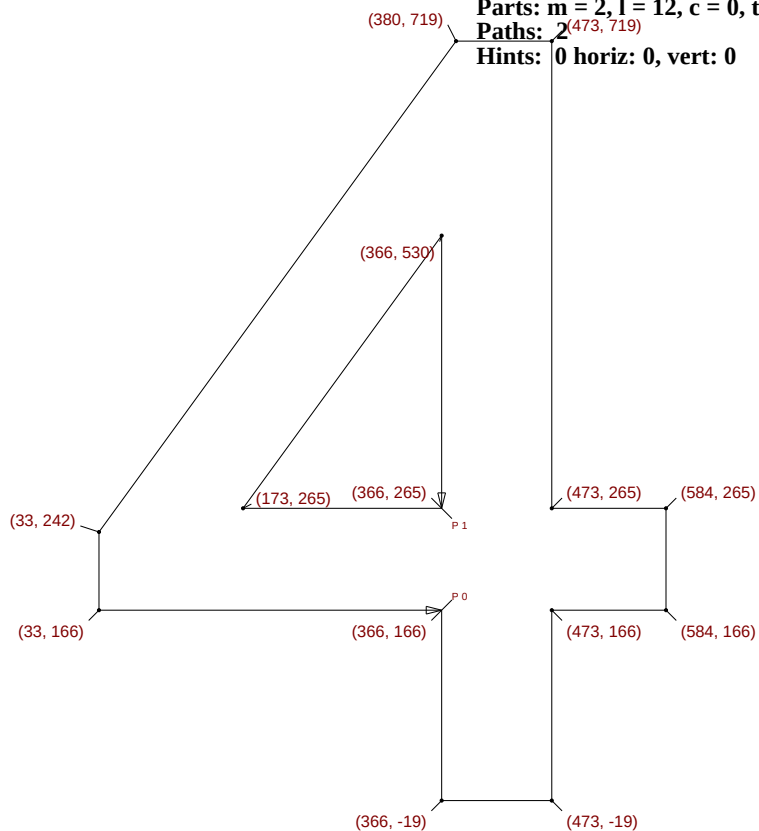
L = 33, R = 34 Width = 618

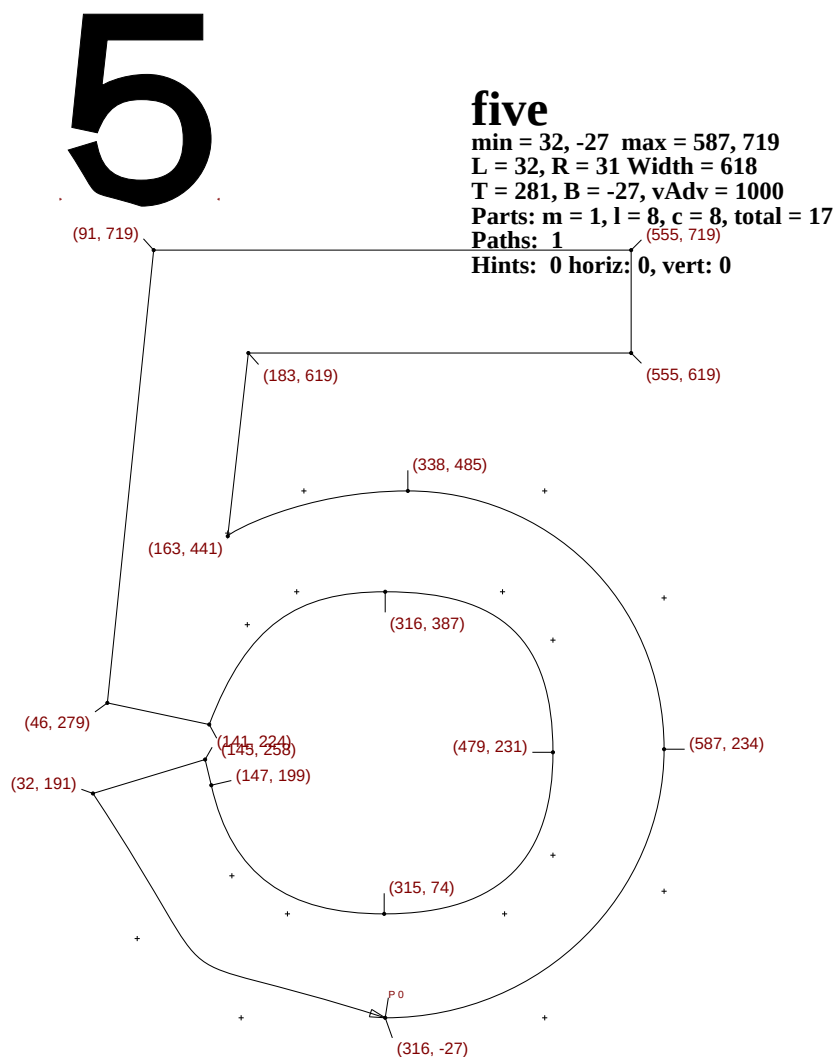
T = 281, B = -19, vAdv = 1000

Parts: m = 2, l = 12, c = 0, total = 14

Paths: 2^(473, 719)

Hints: 0 horiz: 0, vert: 0





6

six

min = 41, -29 max = 577, 729

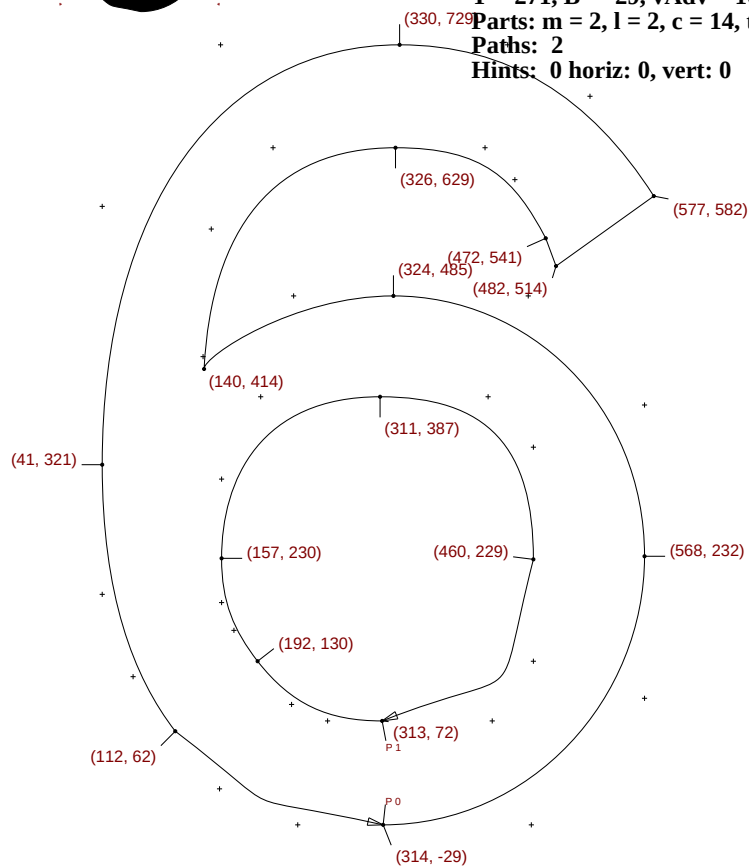
L = 41, R = 41 Width = 618

T = 271, B = -29, vAdv = 1000

Parts: m = 2, l = 2, c = 14, total = 18

Paths: 2

Hints: 0 horiz: 0, vert: 0



7

seven

min = 43, -19 max = 576, 719

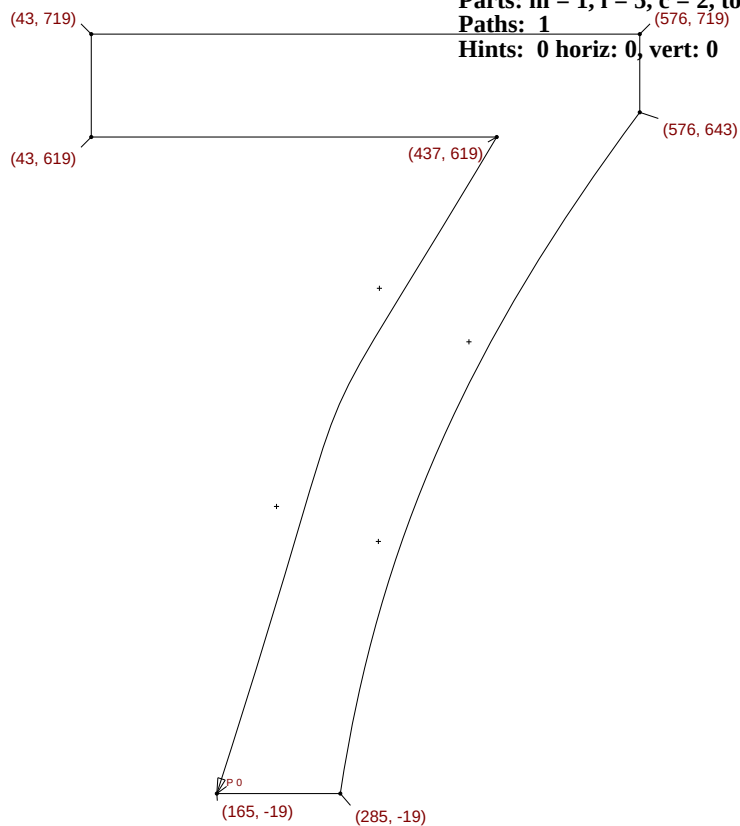
L = 43, R = 42 Width = 618

T = 281, B = -19, vAdv = 1000

Parts: m = 1, l = 5, c = 2, total = 8

Paths: 1

Hints: 0 horiz: 0, vert: 0



8

eight

min = 49, -27 max = 568, 727

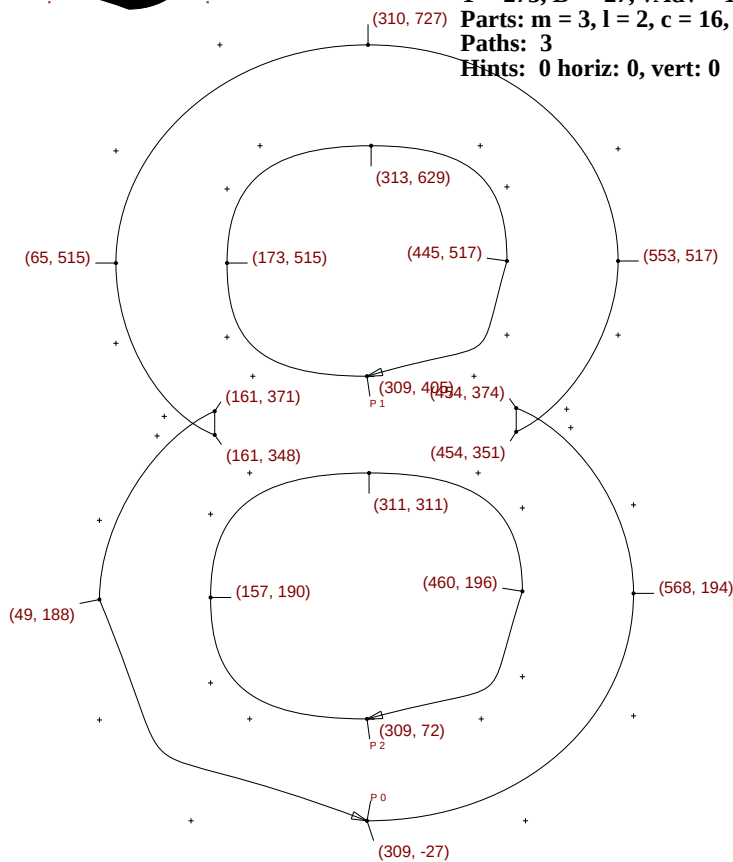
L = 49, R = 50 Width = 618

T = 273, B = -27, vAdv = 1000

Parts: m = 3, l = 2, c = 16, total = 21

Paths: 3

Hints: 0 horiz: 0, vert: 0



9

nine

min = 43, -43 max = 575, 715

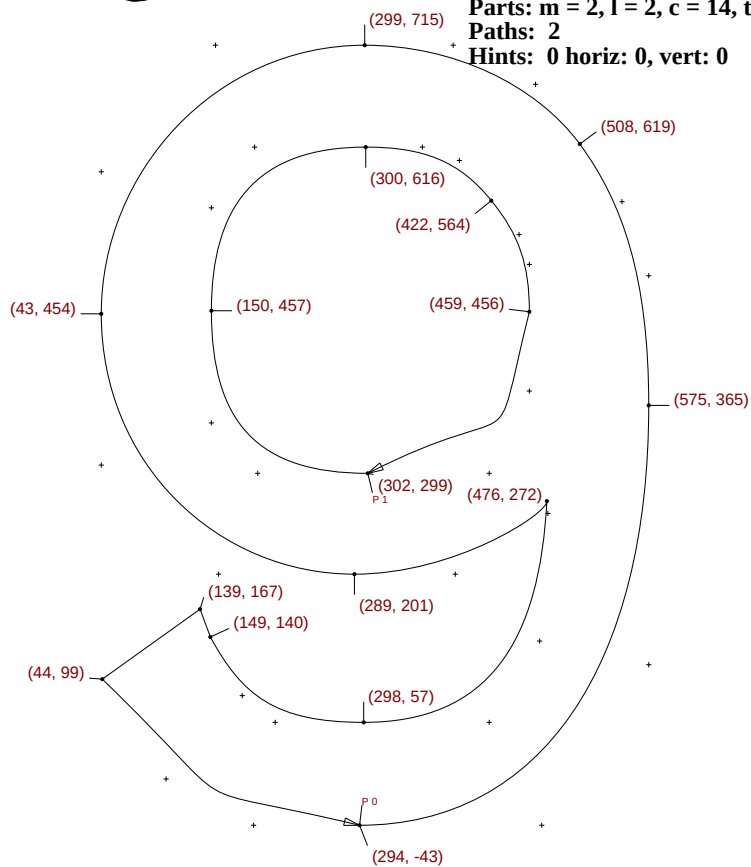
L = 43, R = 43 Width = 618

T = 285, B = -43, vAdv = 1000

Parts: m = 2, l = 2, c = 14, total = 18

Paths: 2

Hints: 0 horiz: 0, vert: 0



C

uni0186.smcp

min = 132, 10 max = 486, 509

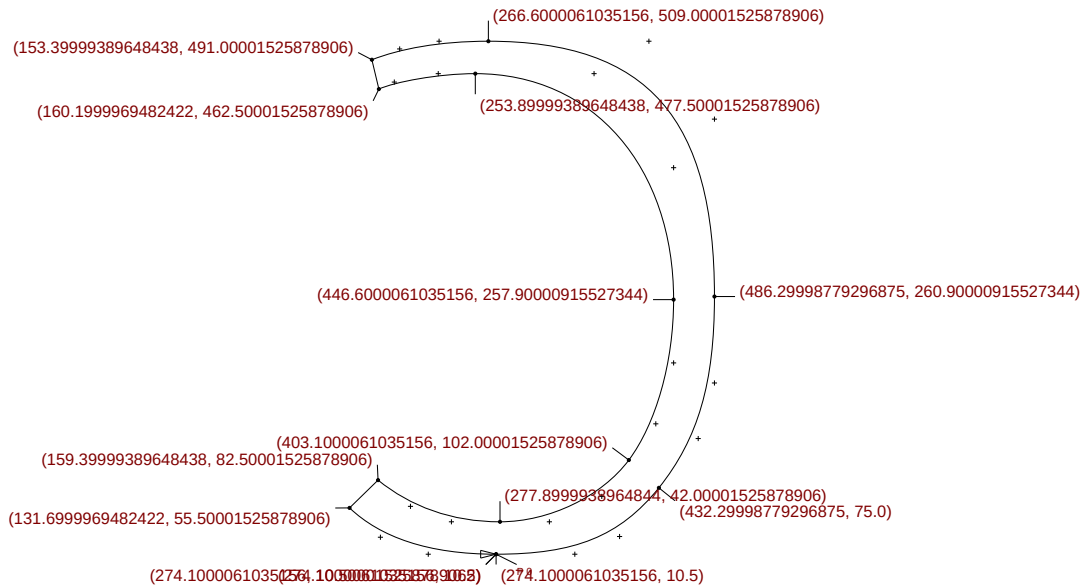
L = 132, R = 132 Width = 618

T = 491, B = 10, vAdv = 1000

Parts: m = 1, l = 3, c = 10, total = 14

Paths: 1

Hints: 0 horiz: 0, vert: 0



Ɛ

uni0190.smcp

min = 147, 10 max = 471, 509

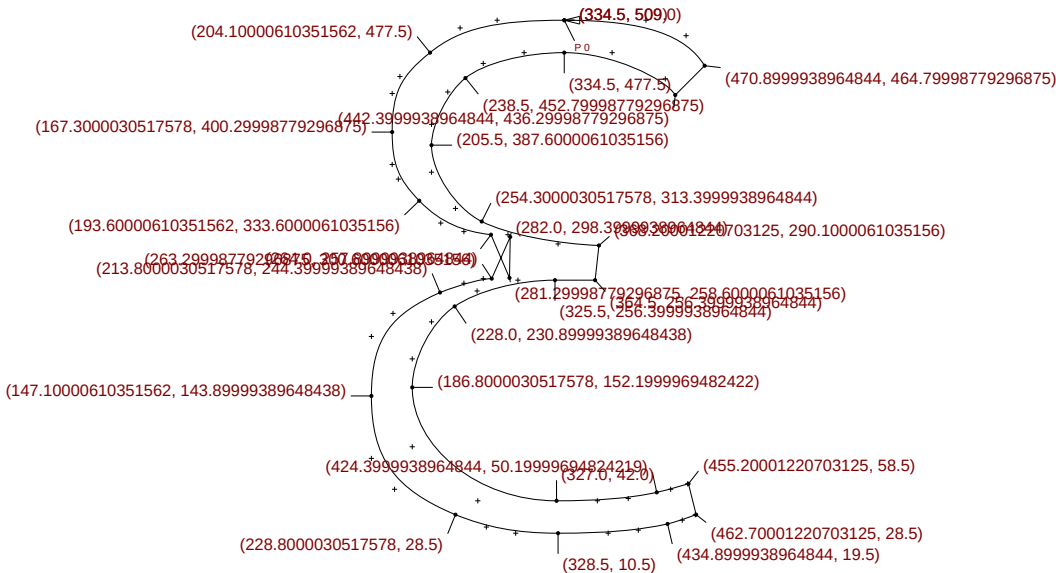
L = 147, R = 147 Width = 618

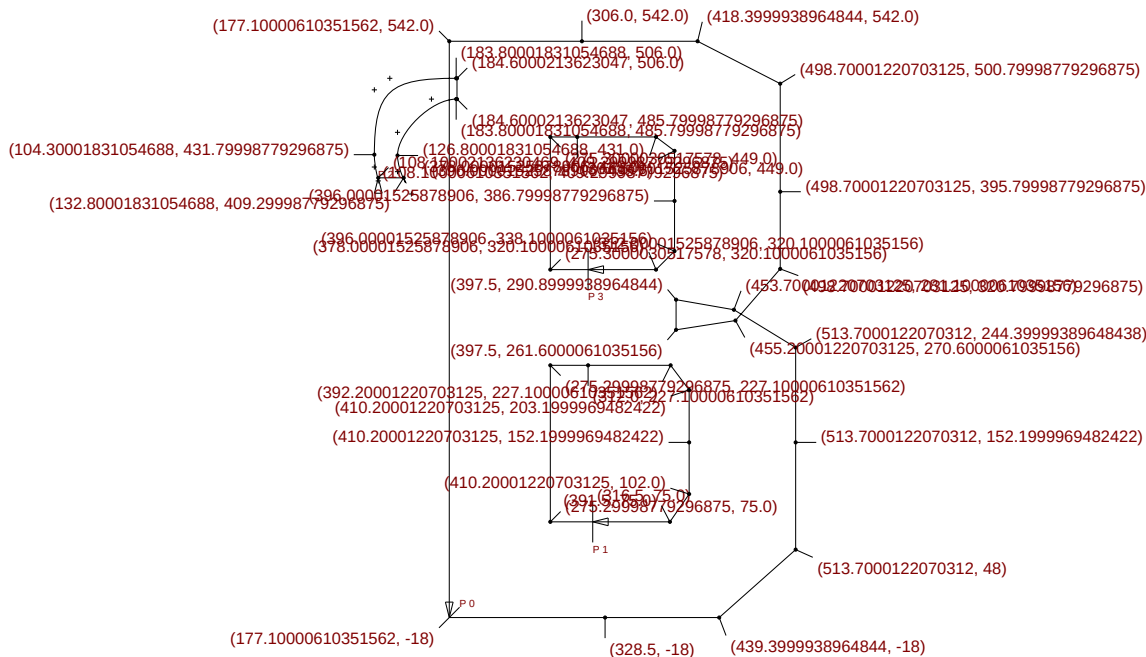
T = 491, B = 10, vAdv = 1000

Parts: m = 1, l = 8, c = 21, total = 30

Paths: 1

Hints: 0 horiz: 0, vert: 0



B**uni0181.smcp****min = 104, -18 max = 514, 542****L = 104, R = 104 Width = 618****T = 458, B = -18, vAdv = 1000****Parts: m = 4, l = 35, c = 4, total = 43****Paths: 4****Hints: 0 horiz: 0, vert: 0**

D

uni018A.smcp

min = 107, -18 max = 511, 542

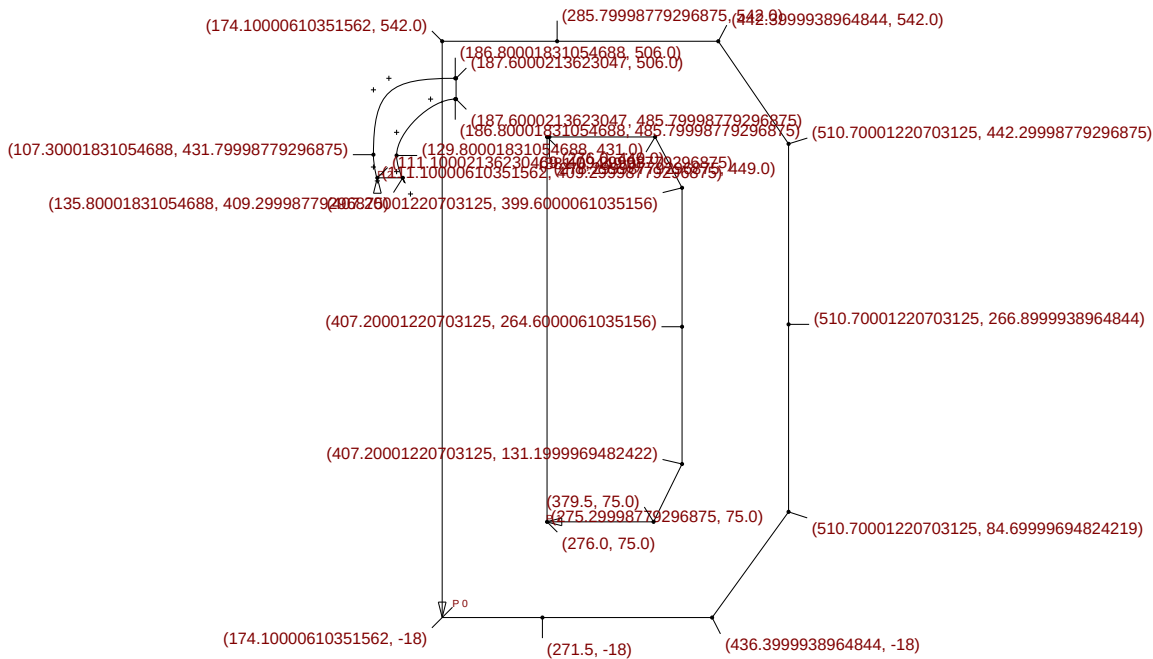
L = 107, R = 107 Width = 618

T = 458, B = -18, vAdv = 1000

Parts: m = 3, l = 20, c = 4, total = 27

Paths: 3

Hints: 0 horiz: 0, vert: 0



I**uni0197.smcp**

min = 152, -18 max = 466, 542

L = 152, R = 152 Width = 618

T = 458, B = -18, vAdv = 1000

Parts: m = 2, l = 14, c = 0, total = 16

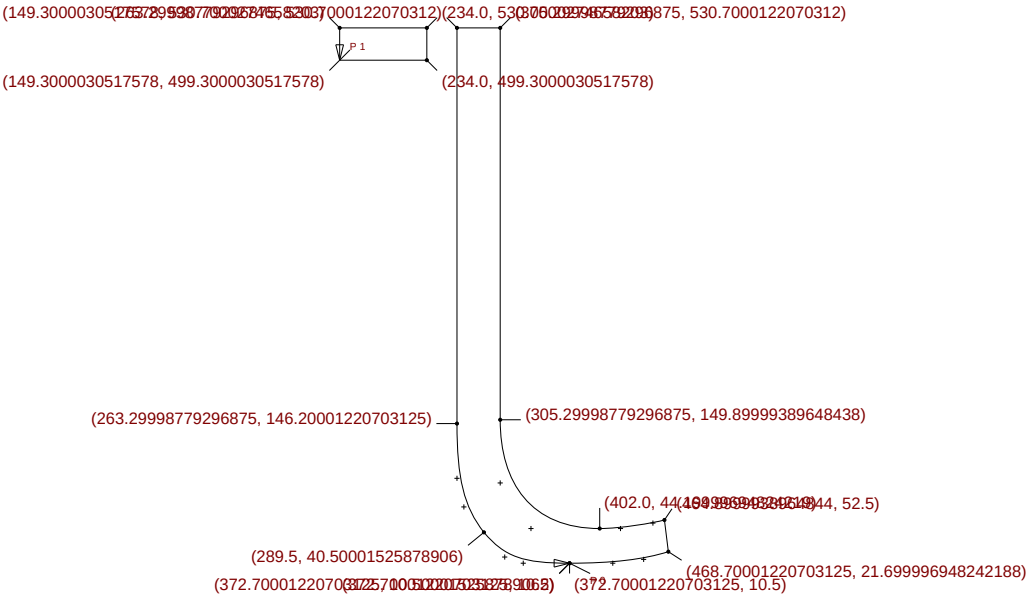
Paths: 2

Hints: 0 horiz: 0, vert: 0



l

uni0196.smcp
min = 149, 10 max = 469, 531
L = 149, R = 149 Width = 618
T = 469, B = 10, vAdv = 1000
Parts: m = 2, l = 8, c = 5, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0



N

uni019D.smcp

min = 120, -154 max = 498, 502

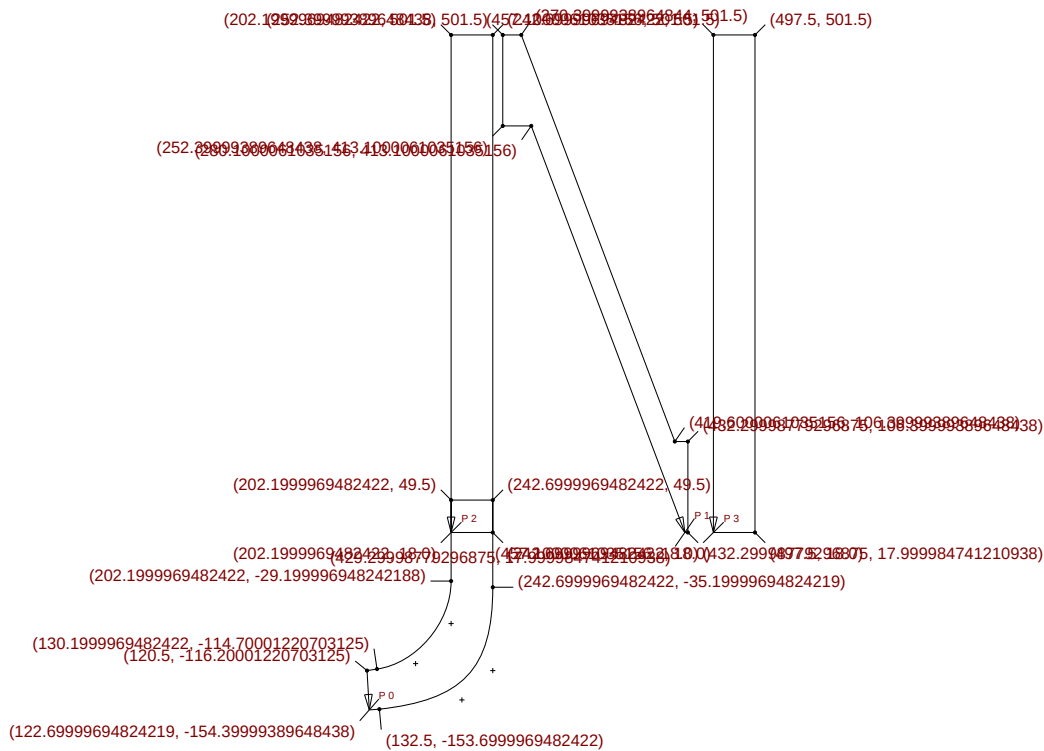
L = 120, R = 120 Width = 618

T = 498, B = -154, vAdv = 1000

Parts: $m = 4$, $l = 18$, $c = 2$, total = 24

Paths: 4

Hints: 0 horiz: 0, vert: 0



U

uni01B2.smcp

min = 158, 10 max = 460, 502

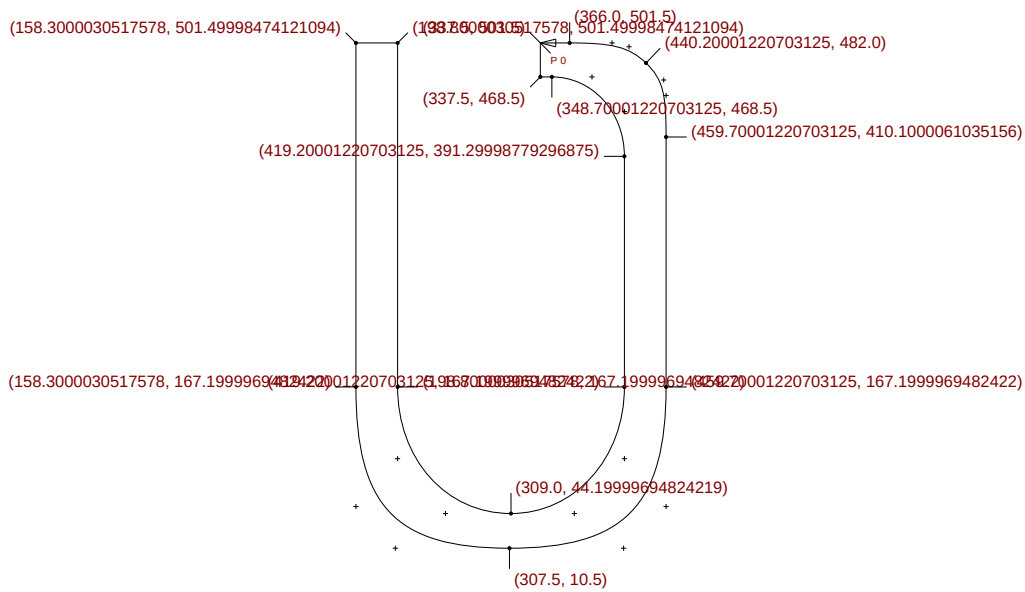
L = 158, R = 158 Width = 618

T = 498, B = 10, vAdv = 1000

Parts: m = 1, l = 7, c = 7, total = 15

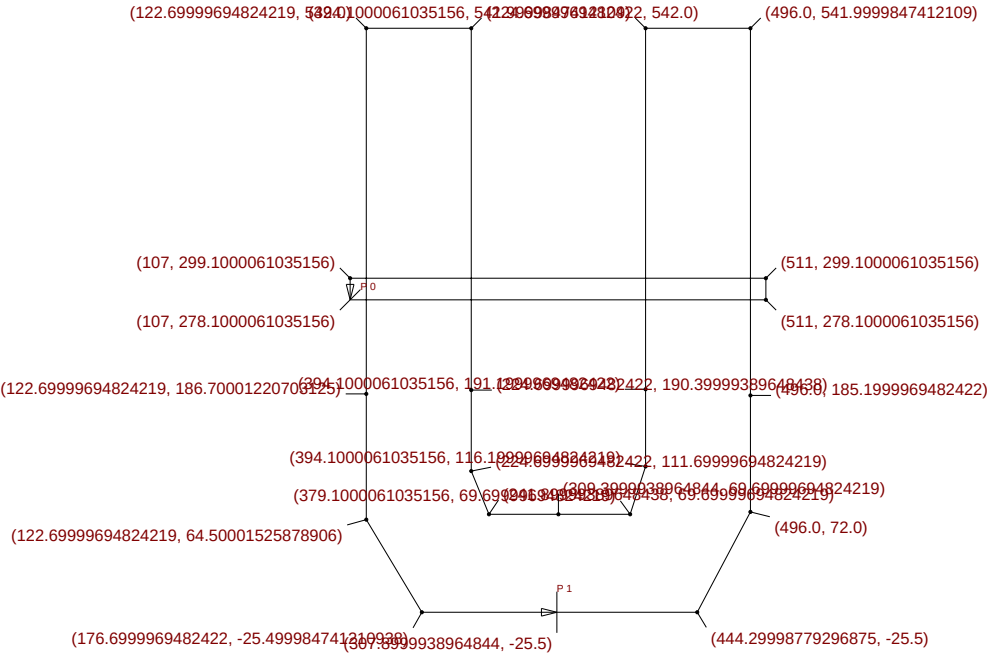
Paths: 1

Hints: 0 horiz: 0, vert: 0





uni0244.smcp
min = 107, -26 max = 511, 542
L = 107, R = 107 Width = 618
T = 458, B = -26, vAdv = 1000
Parts: m = 2, l = 20, c = 0, total = 22
Paths: 2
Hints: 0 horiz: 0, vert: 0



**uniA78B.smcp**

min = 251, 148 max = 367, 542

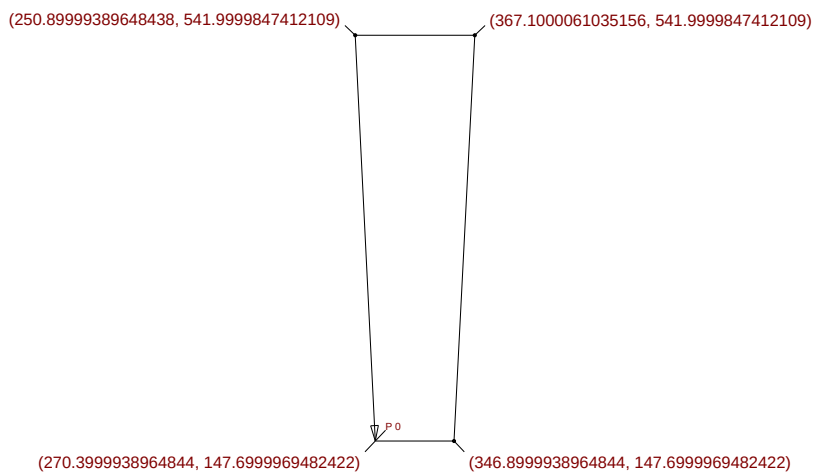
L = 251, R = 251 Width = 618

T = 458, B = 148, vAdv = 1000

Parts: m = 1, l = 3, c = 0, total = 4

Paths: 1

Hints: 0 horiz: 0, vert: 0



**uni0254**

min = 82, -29 max = 535, 553

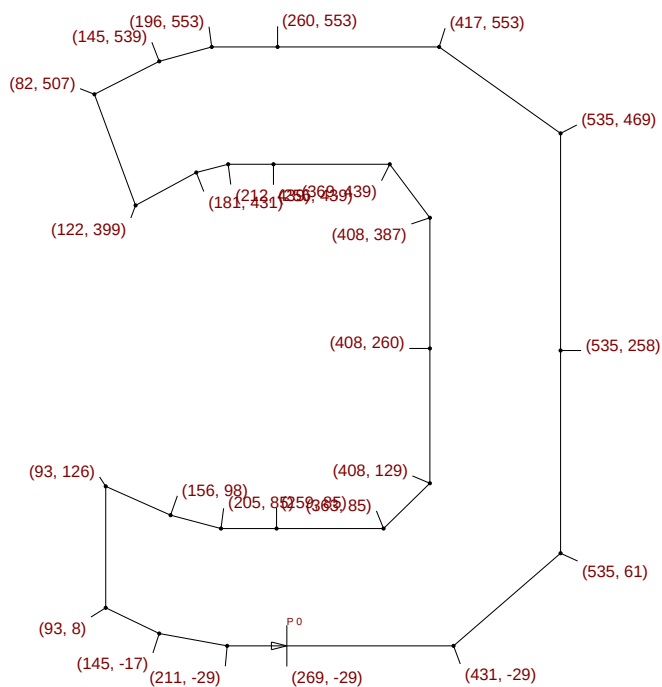
L = 82, R = 83 Width = 618

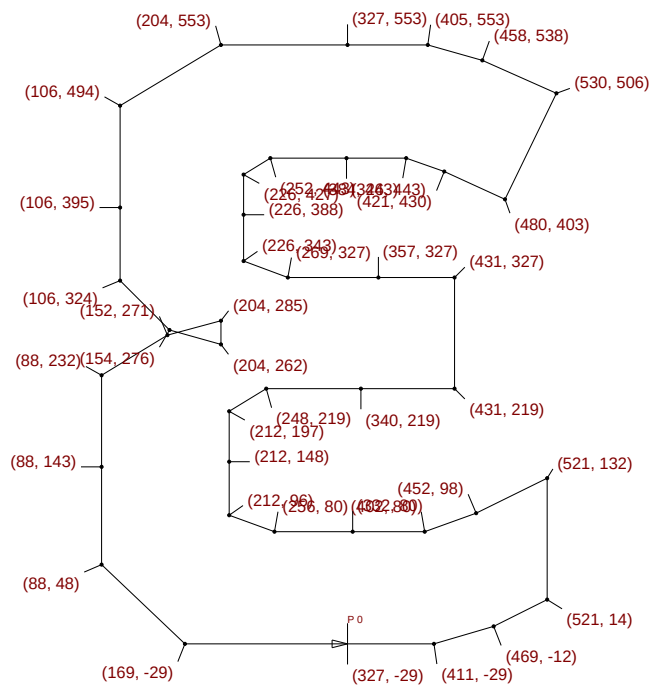
T = 447, B = -29, vAdv = 1000

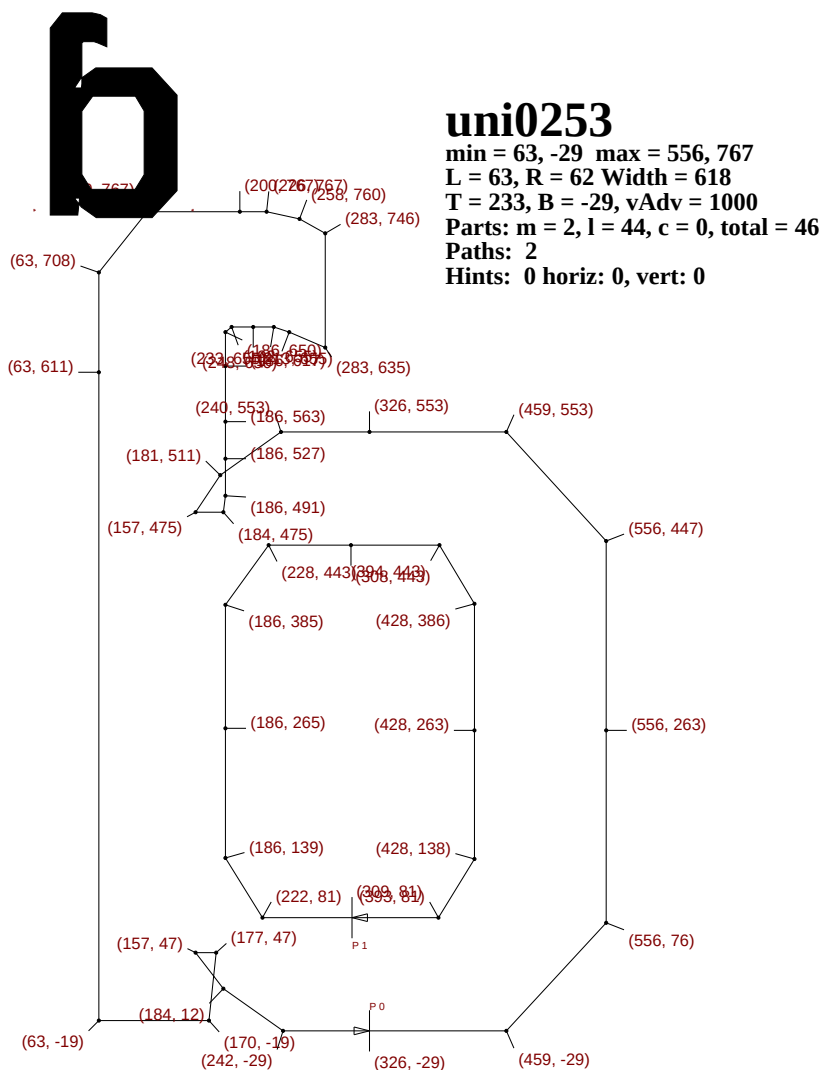
Parts: m = 1, l = 25, c = 0, total = 26

Paths: 1

Hints: 0 horiz: 0, vert: 0







d

uni0257

min = 23, -29 max = 594, 767

L = 23, R = 24, Width = 618

T = 233, B = -29, VAdv = 1000

Parts: m = 2, l = 45, c = 0, total = 47

Paths: 2

Hints: 0 horiz: 0, vert: 0

